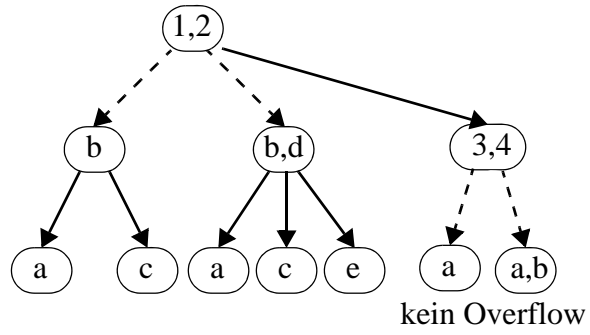
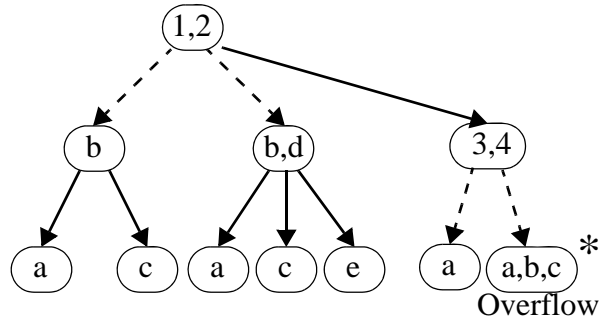


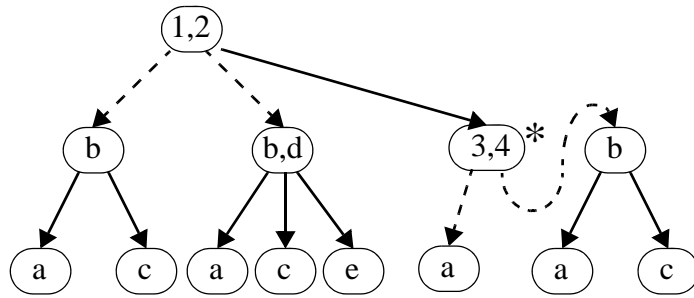
(4,b)  
 →  
 case 2.1



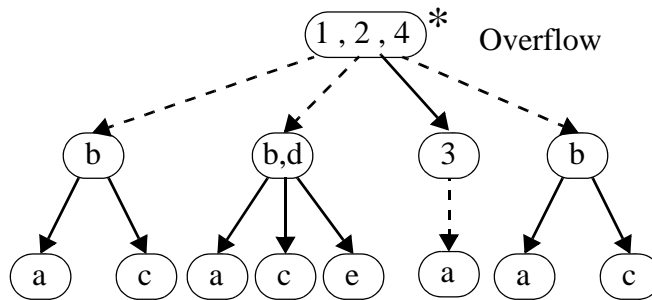
(4,c)  
 →  
 case 2.1



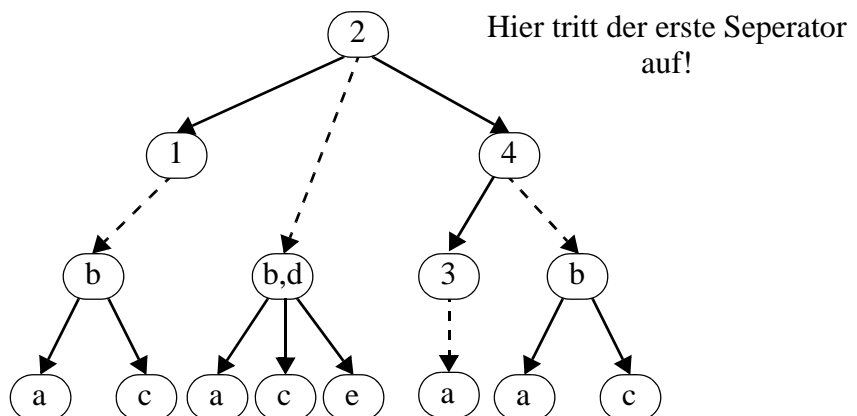
SPLIT(\*)  
 →  
 case 1.2

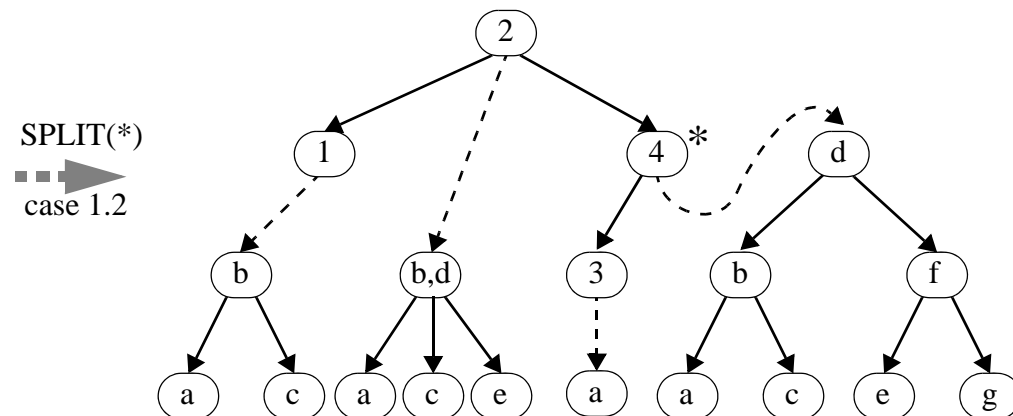
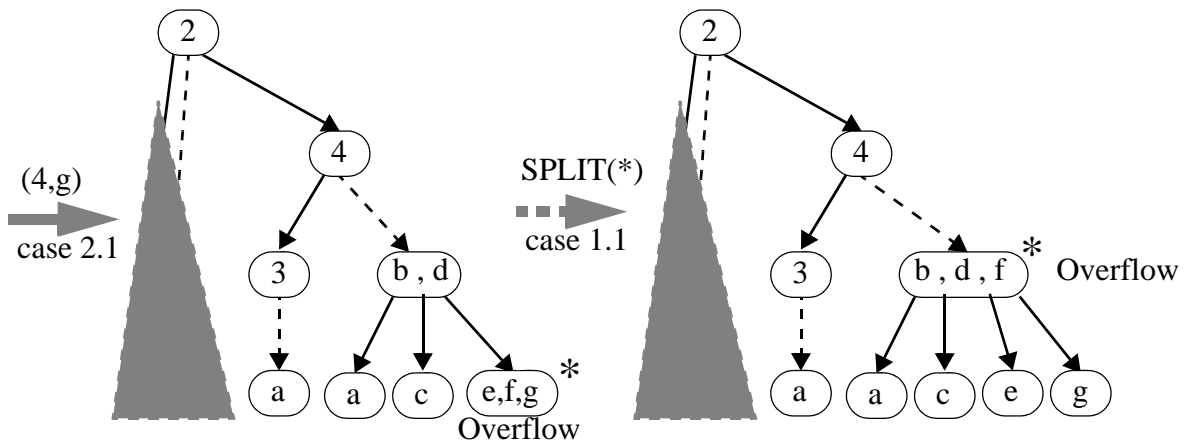
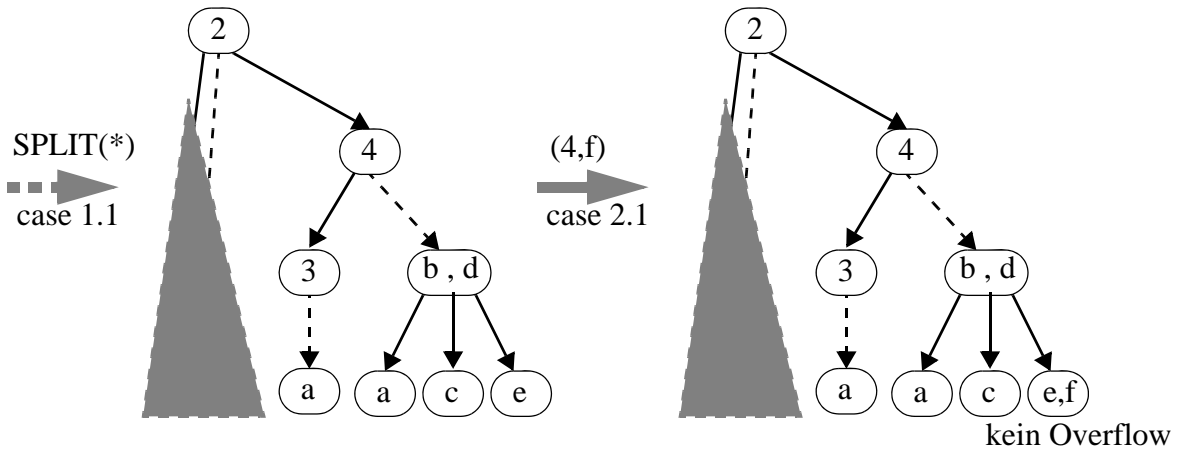
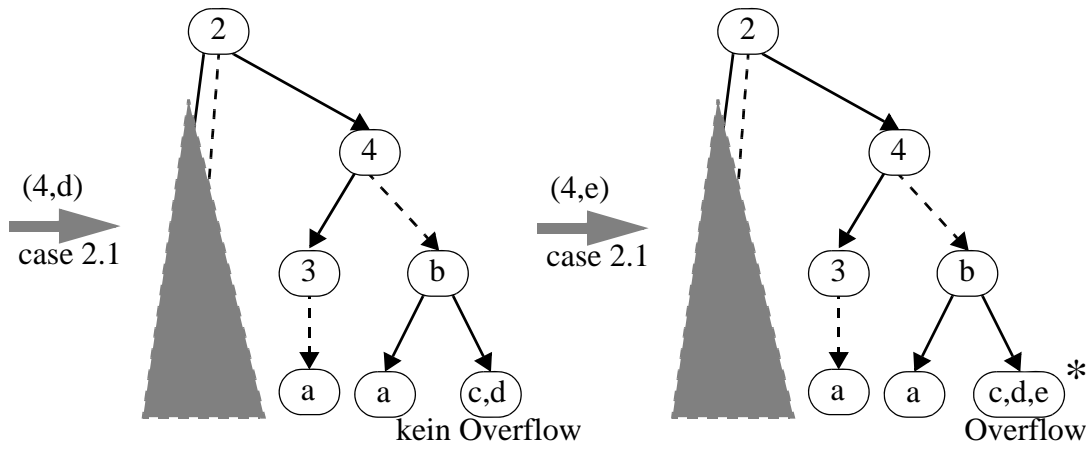


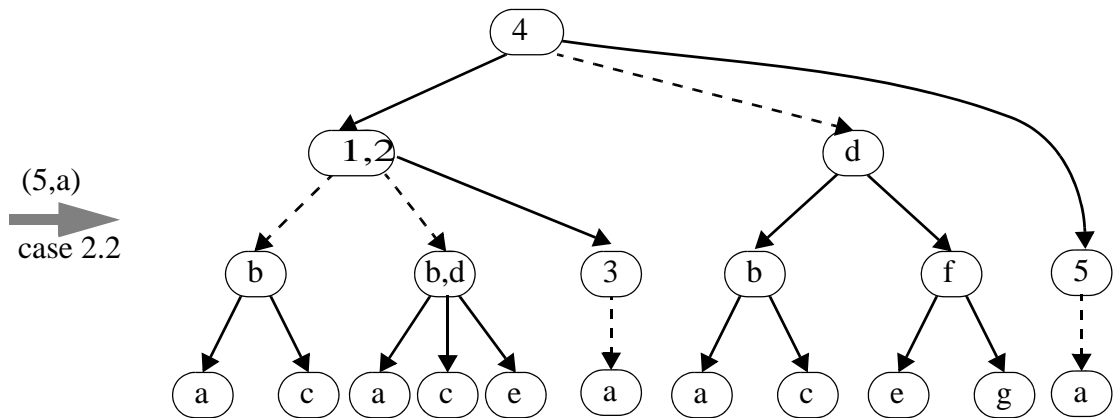
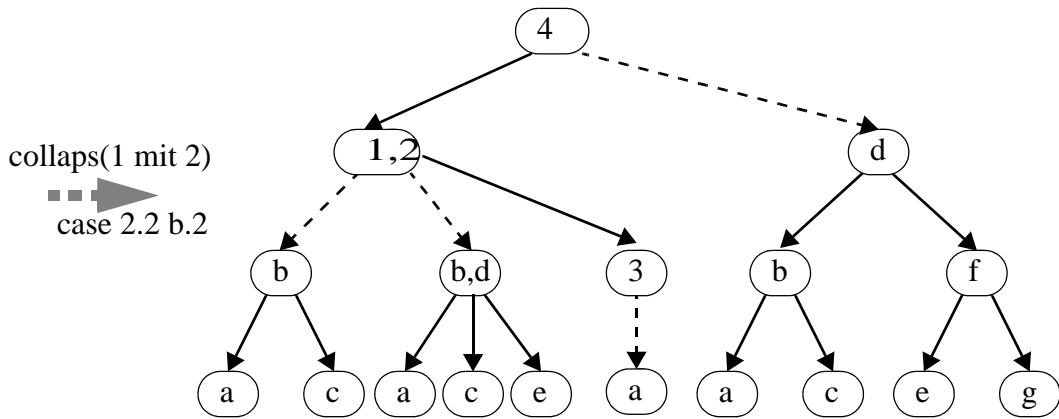
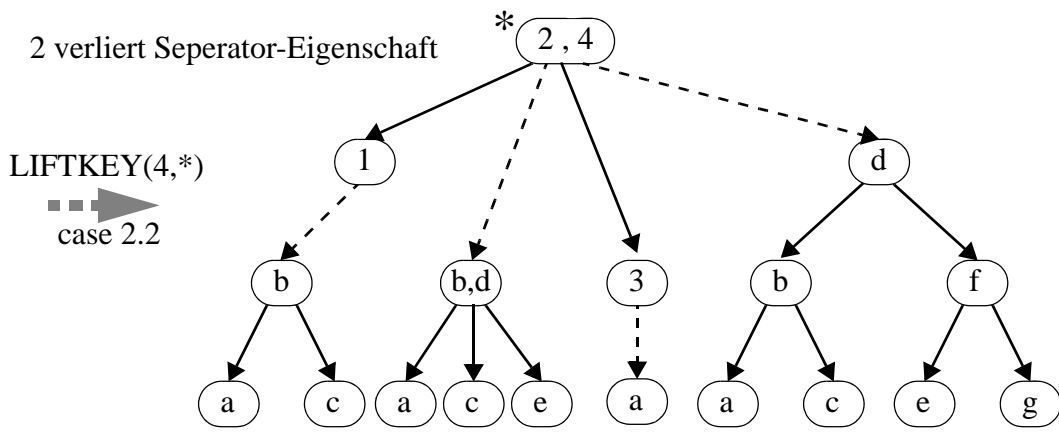
LIFTKEY(4,\*)  
 →  
 case 2.2



SPLIT(\*)  
 →  
 case 2







Notation:

- > EQSON-Pointer
- > LOSON/HISON-Pointer
- ➔ Einfügeoperation
- ⋯➔ Ausgleichsoperation