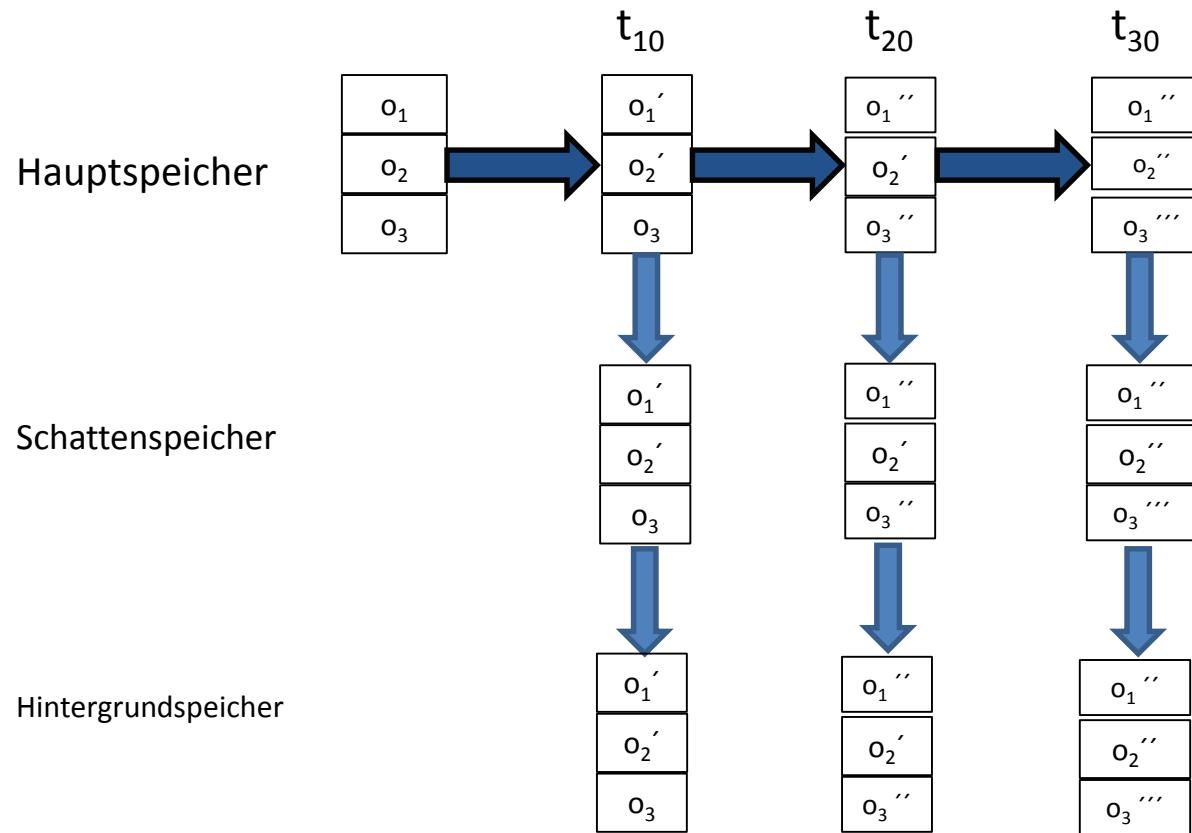
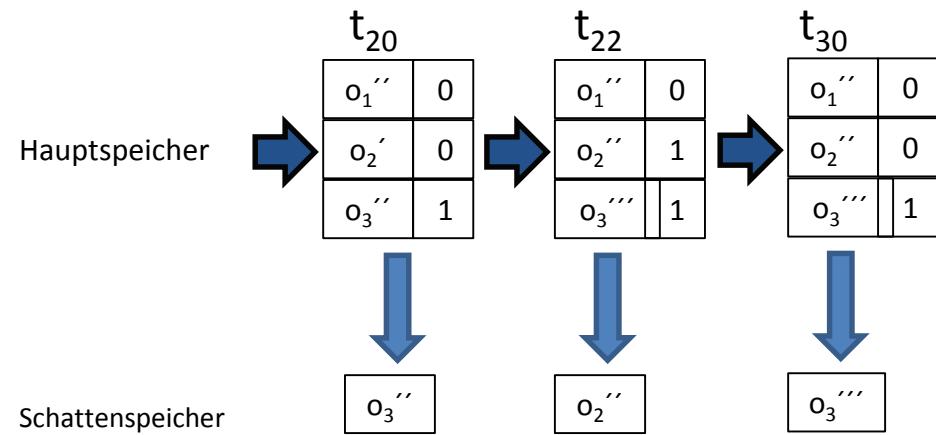
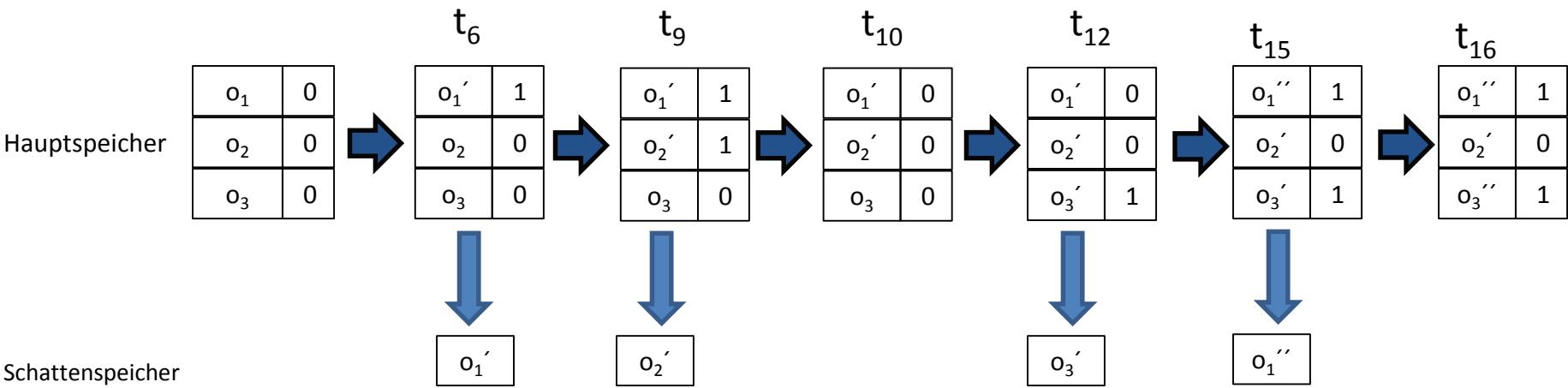


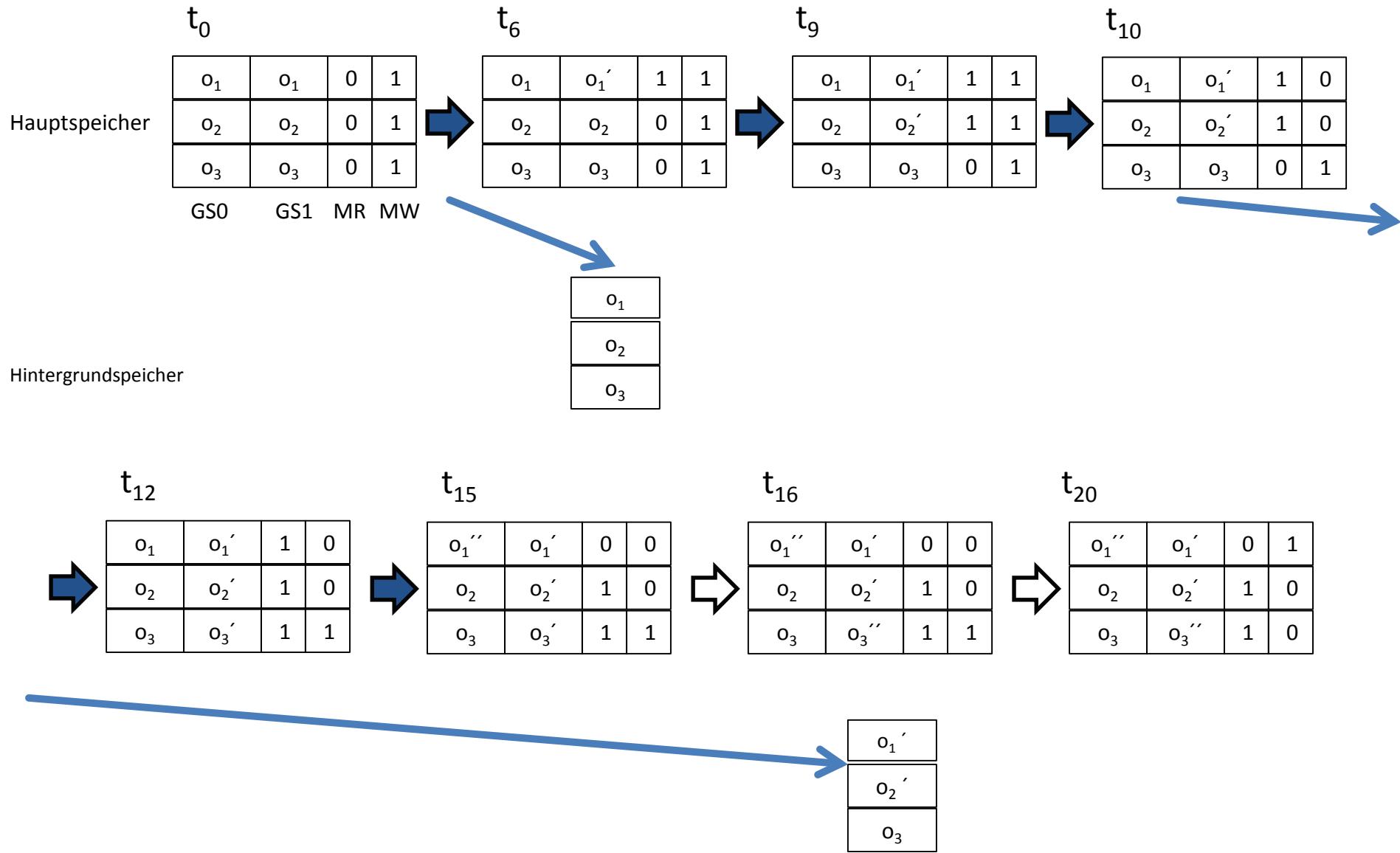
Naive Snapshot



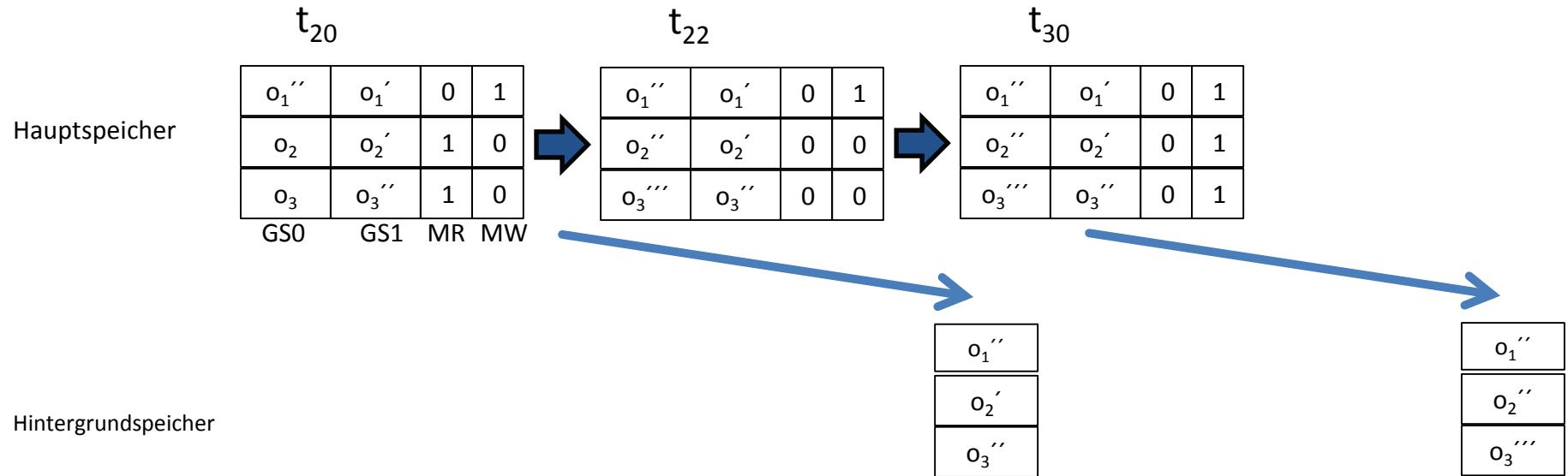
Copy-on-Update



Wait-Free ZigZag



Wait-Free ZigZag (2)



Wait-Free Ping Pong

t_0

t_6

t_9

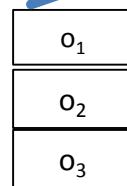
o_1	0	-	1	o_1
o_2	0	-	1	o_2
o_3	0	-	1	o_3

o_1'	1	o_1'	1	o_1
o_2	0	-	1	o_2
o_3	0	-	1	o_3

o_1'	1	o_1'	1	o_1
o_2'	1	o_2'	1	o_2
o_3	0	-	1	o_3

GS odd

even



t_{10}

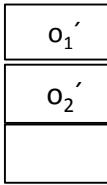
o_1'	1	o_1'	0	-
o_2'	1	o_2'	0	-
o_3	0	-	0	-

t_{12}

o_1'	1	o_1'	0	-
o_2'	1	o_2'	0	-
o_3'	0	-	1	o_3'

t_{15}

o_1''	1	o_1'	1	o_1''
o_2'	1	o_2'	0	-
o_3'	0	-	1	o_3'



t_{16}

o_1''	1	o_1'	1	o_1''
o_2'	1	o_2'	0	-
o_3''	0	-	1	o_3''

t_{20}

o_1''	0	-	1	o_1''
o_2'	0	-	0	-
o_3''	0	-	1	o_3''

Wait-Free Ping Pong(2)

