

Ludwig-Maximilians-Universität München  
Lehrstuhl für Datenbanksysteme und Data Mining  
Prof. Dr. Thomas Seidl

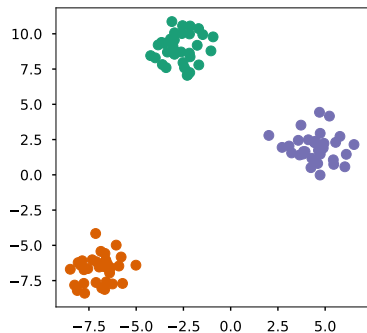
# Knowledge Discovery and Data Mining 1

(Data Mining Algorithms 1)

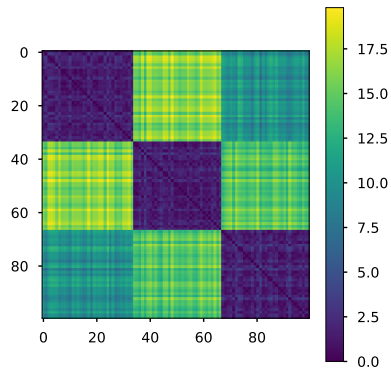
Winter Semester 2019/20



# Evaluating the Distance Matrix



dataset  
(well separated)

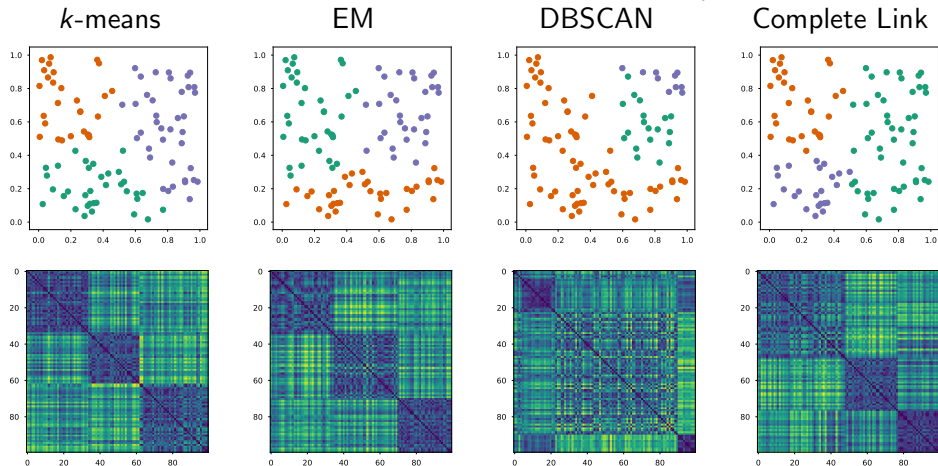


Distance matrix  
(sorted by  $k$ -means cluster label)

after: Tan, Steinbach, Kumar: Introduction to Data Mining (Pearson, 2006)

# Evaluating the Distance Matrix

Distance matrices differ for different clustering approaches (here on random data)

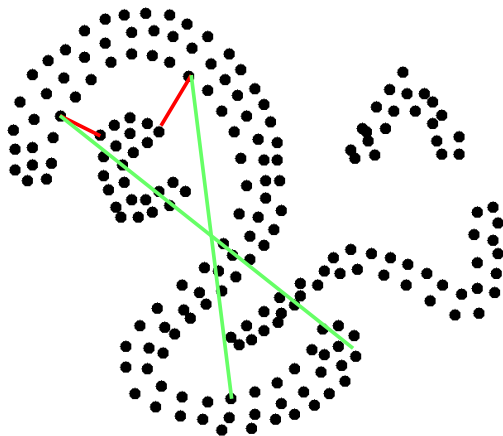


after: Tan, Steinbach, Kumar: Introduction to Data Mining (Pearson, 2006)

# Cohesion and Separation

## Problem

Suitable for convex cluster, but not for stretched clusters (cf. silhouette coefficient).

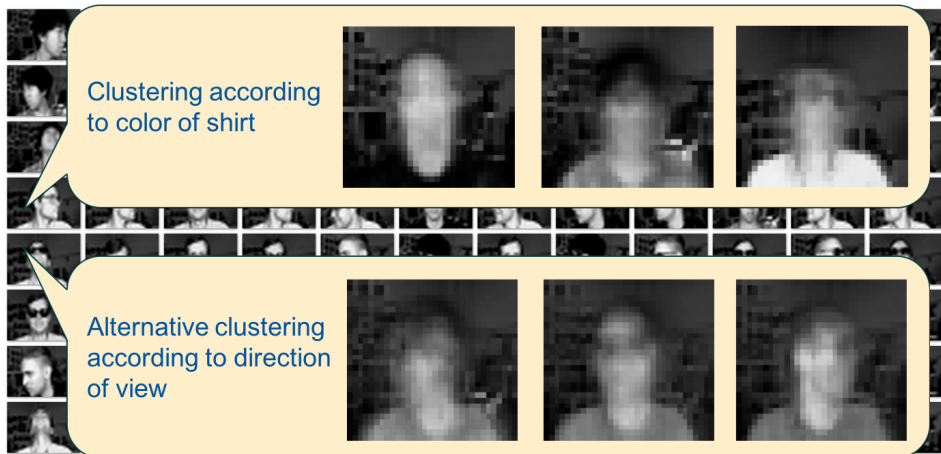


## Ambiguity of Clusterings



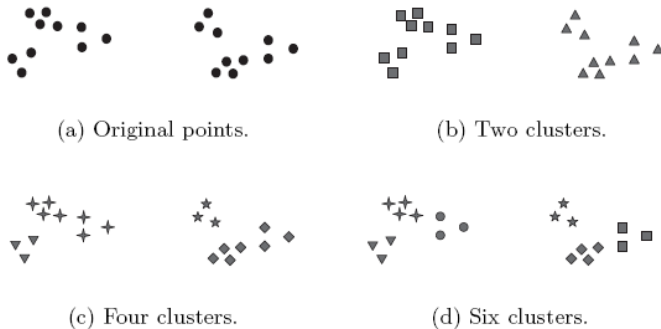
- Clustering according to: Color of shirt, direction of view, glasses, ...

# Ambiguity of Clusterings



- Clustering according to: Color of shirt, direction of view, glasses, ...

# Ambiguity of Clusterings



**Figure 8.1.** Different ways of clustering the same set of points.

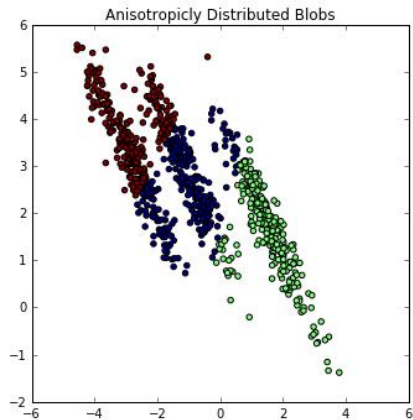
from: Tan, Steinbach, Kumar: Introduction to Data Mining (Pearson, 2006)

# Ambiguity of Clusterings

## "Philosophical" Problem

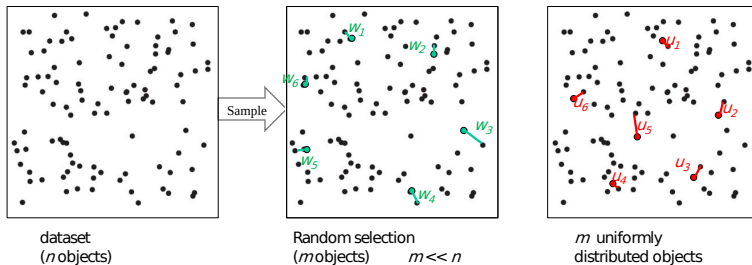
"What is a correct clustering?"

- ▶ Most approaches find clusters in every dataset, even in uniformly distributed objects
- ▶ Are there clusters?
  - ▶ Apply clustering algorithm
  - ▶ Check for reasonability of clusters
- ▶ Problem: No clusters found  $\neq$  no clusters existing
  - ▶ Maybe clusters exists only in certain models, but can not be found by used clustering approach





# Hopkins Statistics



$$H = \frac{\sum_{i=1}^m u_i}{\sum_{i=1}^m u_i + \sum_{i=1}^m w_i}$$

- ▶  $w_i$ : distance of selected objects to the next neighbor in dataset
- ▶  $u_i$ : distances of uniformly distributed objects to next neighbor in dataset
- ▶  $0 \leq H \leq 1$ ;
  - ▶  $H \approx 0$ : very regular data (e.g. grid);
  - ▶  $H \approx 0.5$ : uniformly distributed data;
  - ▶  $H \approx 1$ : strongly clustered,

## Recap: Observed Clustering Methods

- ▶ Partitioning Methods: Find  $k$  partitions, minimizing some objective function
- ▶ Probabilistic Model-Based Clustering (EM)
- ▶ Density-based Methods: Find clusters based on connectivity and density functions
- ▶ Mean-Shift: Find modes in the point density
- ▶ Spectral Clustering: Find global minimum cut
- ▶ Hierarchical Methods: Create a hierarchical decomposition of the set of objects
- ▶ Evaluation: External and internal measures



# Agenda

1. Introduction

2. Basics

3. Supervised Methods

4. Unsupervised Methods

4.1 Clustering

4.2 Outlier Detection

Introduction

Density-based Outliers

Angle-based Outliers

Tree-based Outliers

4.3 Frequent Pattern Mining

# Agenda

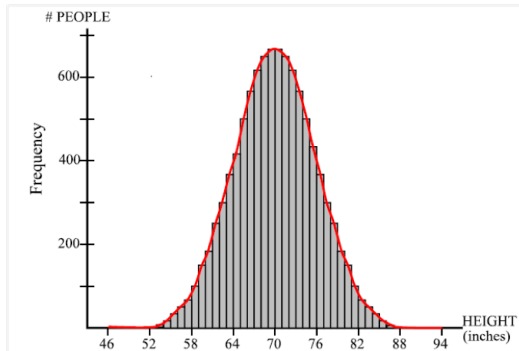
1. Introduction
2. Basics
3. Supervised Methods
4. Unsupervised Methods
  - 4.1 Clustering
  - 4.2 Outlier Detection
    - Introduction
    - Density-based Outliers
    - Angle-based Outliers
    - Tree-based Outliers
  - 4.3 Frequent Pattern Mining

# Introduction

*What is an outlier?*

*Hawkins (1980) "An outlier is an observation which deviates so much from the other observations as to arouse suspicions that it was generated by a different mechanism."*

- ▶ Statistics-based intuition:
  - ▶ Normal data objects follow a "generating mechanism", e.g. some given statistical process
  - ▶ Abnormal objects deviate from this generating mechanism



## Applications

- ▶ Fraud detection
  - ▶ Purchasing behavior of a credit card owner usually changes when the card is stolen
  - ▶ Abnormal buying patterns can characterize credit card abuse
- ▶ Medicine
  - ▶ Whether a particular test result is abnormal may depend on other characteristics of the patients (e.g. gender, age, ...)
  - ▶ Unusual symptoms or test results may indicate potential health problems of a patient
- ▶ Public health
  - ▶ The occurrence of a particular disease, e.g. tetanus, scattered across various hospitals of a city indicate problems with the corresponding vaccination program in that city
  - ▶ Whether an occurrence is abnormal depends on different aspects like frequency, spatial correlation, etc.

## Applications (cont'd)

- ▶ Sports statistics
  - ▶ In many sports, various parameters are recorded for players in order to evaluate the players' performances
  - ▶ Outstanding (in a positive as well as a negative sense) players may be identified as having abnormal parameter values
  - ▶ Sometimes, players show abnormal values only on a subset or a special combination of the recorded parameters
- ▶ Detecting measurement errors
  - ▶ Data derived from sensors (e.g. in a given scientific experiment) may contain measurement errors
  - ▶ Abnormal values could provide an indication of a measurement error
  - ▶ Removing such errors can be important in other data mining and data analysis tasks
  - ▶ *"One person's noise could be another person's signal."*

## Important Properties of Outlier Models

- ▶ Global vs. local approach
    - ▶ "Outlierness" regarding whole dataset (global) or regarding a subset of data (local)?
  - ▶ Labeling vs. Scoring
    - ▶ Binary decision or outlier degree score?
  - ▶ Assumptions about "Outlierness"
    - ▶ What are the characteristics of an outlier object?
- ▶ An object is a cluster-based outlier if it does not strongly belong to any cluster.



# Agenda

1. Introduction
2. Basics
3. Supervised Methods
4. Unsupervised Methods
  - 4.1 Clustering
  - 4.2 Outlier Detection
    - Introduction
    - Density-based Outliers
    - Angle-based Outliers
    - Tree-based Outliers
  - 4.3 Frequent Pattern Mining

# Density-Based Approaches

## General Idea

- ▶ Compare the density around a point with the density around its local neighbors.
- ▶ The relative density of a point compared to its neighbors is computed as an outlier score.
- ▶ Approaches also differ in how to estimate density.

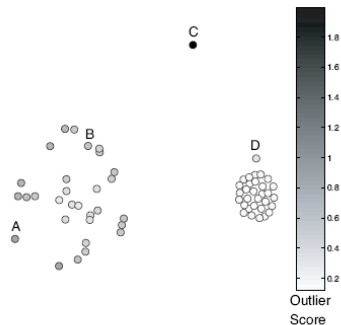
## Basic Assumption

- ▶ The density around a normal data object is similar to the density around its neighbors.
- ▶ The density around an outlier is considerably different to the density around its neighbors.

# Density-Based Approaches

## Problems

- ▶ Different definitions of density: e.g., #points within a specified distance  $\epsilon$  from the given object
- ▶ The choice of  $\epsilon$  is critical (too small  $\Rightarrow$  normal points considered as outliers; too big  $\Rightarrow$  outliers considered normal)
- ▶ A global notion of density is problematic (as it is in clustering); fails when data contain regions of different densities



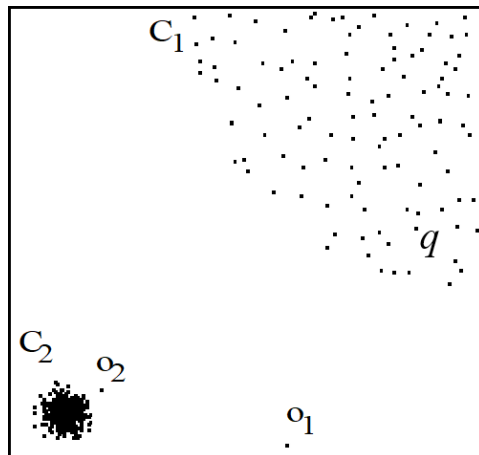
**Figure 10.7.** Outlier score based on the distance to the fifth nearest neighbor. Clusters of differing density.

*D* has a higher absolute density than *A* but compared to its neighborhood, *D*'s density is lower.

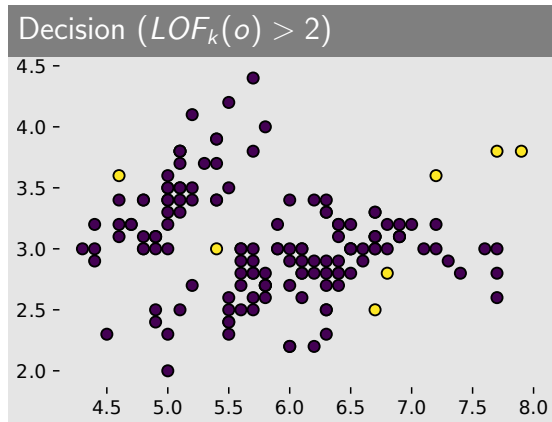
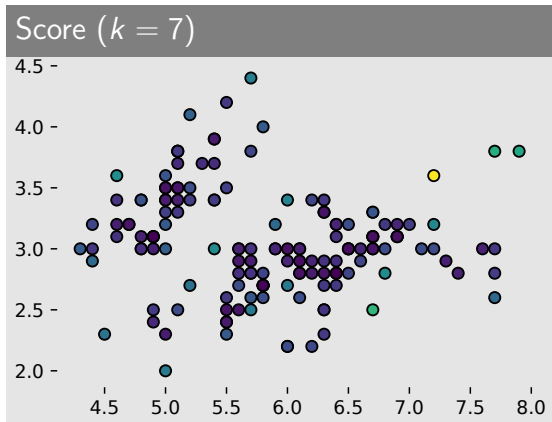
# Density-Based Approaches

## Failure Case of Distance-Based

- ▶  $D(\epsilon, \pi)$ : parameters  $\epsilon, \pi$  cannot be chosen s.t.  $o_2$  is outlier, but none of the points in  $C_1$  (e.g.  $q$ )
- ▶  $k$ NN-distance:  $k$ NN-distance of objects in  $C_1$  (e.g.  $q$ ) larger than the  $k$ NN-distance of  $o_2$ .



# Density-Based Approaches



# Density-Based Approaches

## Solution

Consider the relative density w.r.t. to the neighbourhood.

## Model

- ▶ Local Density ( $ld$ ) of point  $p$  (inverse of avg. distance of  $k$ NNs of  $p$ )

$$ld_k(p) = \left( \frac{1}{k} \sum_{o \in kNN(p)} dist(p, o) \right)^{-1}$$

- ▶ Local Outlier Factor (LOF) of  $p$  (avg. ratio of  $ld$ s of  $k$ NNs of  $p$  and  $ld$  of  $p$ )

$$LOF_k(p) = \frac{1}{k} \sum_{o \in kNN(p)} \frac{ld_k(o)}{ld_k(p)}$$

# Density-Based Approaches

## Extension (Smoothing factor)

- Reachability "distance"

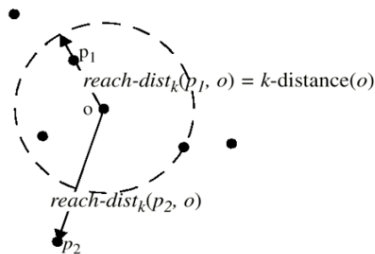
$$rd_k(p, o) = \max\{kdist(o), dist(p, o)\}$$

- Local reachability distance  $lrd_k$

$$lrd_k(p) = \left( \frac{1}{k} \sum_{o \in kNN(p)} rd(p, o) \right)^{-1}$$

- Replace  $ld$  by  $lrd$

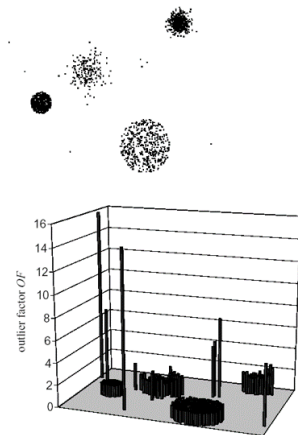
$$LOF_k(p) = \frac{1}{k} \sum_{o \in kNN(p)} \frac{lrd_k(o)}{lrd_k(p)}$$



# Density-Based Approaches

## Discussion

- ▶  $LOF \approx 1 \implies$  point in cluster
- ▶  $LOF \gg 1 \implies$  outlier.
- ▶ Choice of  $k$  defines the reference set





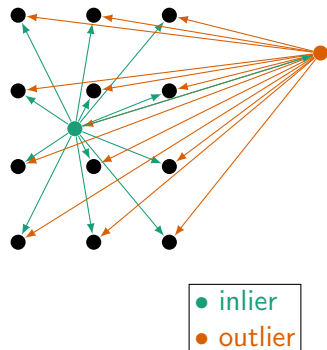
# Agenda

1. Introduction
2. Basics
3. Supervised Methods
4. Unsupervised Methods
  - 4.1 Clustering
  - 4.2 Outlier Detection
    - Introduction
    - Density-based Outliers
    - Angle-based Outliers
    - Tree-based Outliers
  - 4.3 Frequent Pattern Mining

# Angle-Based Approach

## General Idea

- ▶ Angles are more stable than distances in high dimensional spaces
- ▶ *o outlier* if most other objects are located in similar directions
- ▶ *o no outlier* if many other objects are located in varying directions



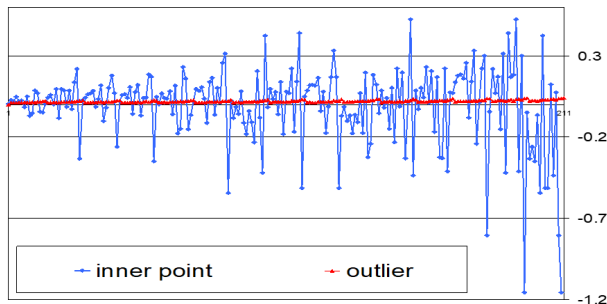
## Basic Assumption

- ▶ Outliers are at the border of the data distribution
- ▶ Normal points are in the center of the data distribution

# Angle-Based Approach

## Model

- ▶ Consider for a given point  $p$  the angle between  $\vec{px}$  and  $\vec{py}$  for any two  $x, y$  from the database
- ▶ Measure the variance of the angle spectrum



# Angle-Based Approach

## Model (cont'd)

- ▶ Weighted by the corresponding distances (for lower dimensional data sets where angles are less reliable)

Angle-based Outlier Detection<sup>5</sup>:

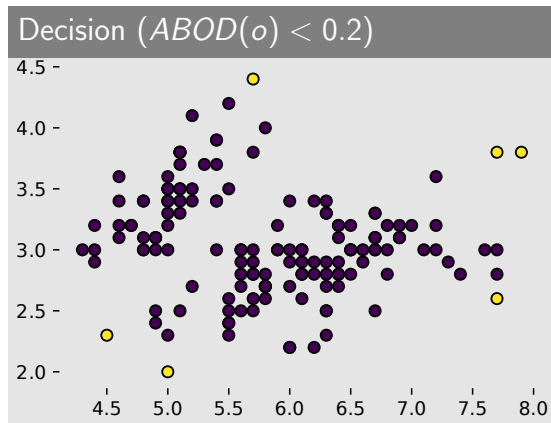
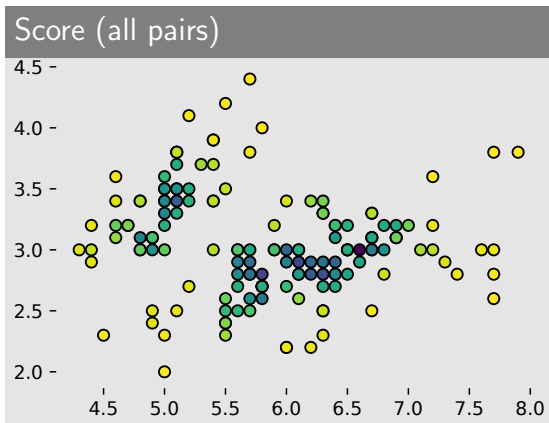
$$ABOD(p) = \text{VAR}_{x,y \in D} \left( \frac{1}{\|\vec{x}\|_2 \|\vec{y}\|_2} \cos(\vec{x}, \vec{y}) \right) = \text{VAR}_{x,y \in D} \left( \frac{\langle \vec{x}, \vec{y} \rangle}{\|\vec{x}\|_2^2 \|\vec{y}\|_2^2} \right)$$

- ▶ Small ABOD  $\iff$  outlier

---

<sup>5</sup>Kriegel, Hans-Peter, Matthias Schubert, and Arthur Zimek. "Angle-based outlier detection in high-dimensional data." Proceedings of the 14th ACM SIGKDD international conference on Knowledge discovery and data mining. ACM, 2008.

## Angle-Based Approaches



# Agenda

1. Introduction
2. Basics
3. Supervised Methods
4. Unsupervised Methods
  - 4.1 Clustering
  - 4.2 Outlier Detection
    - Introduction
    - Density-based Outliers
    - Angle-based Outliers
    - Tree-based Outliers**
  - 4.3 Frequent Pattern Mining

# Tree-Based Approaches: Isolation Forest

## General Idea

Outlierness = how easy it is to separate a point from the rest by random space splitting?

## Basic Assumption

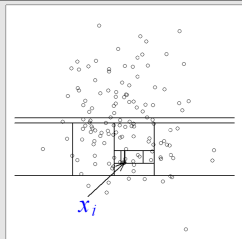
- ▶ Anomalies are the minority consisting of fewer instances
- ▶ Anomalies have attribute-values that are very different from those of normal instances

# Tree-Based Approaches

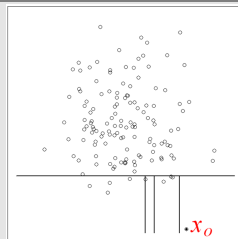
## Isolation Tree - Training

1. Randomly select one dimension
2. Randomly select a split position in that dimension
3. Repeat until: a) only one point left or b) height reaches predefined threshold  $h$

Normal point path length=10 splits



Outlier point path length=4 splits



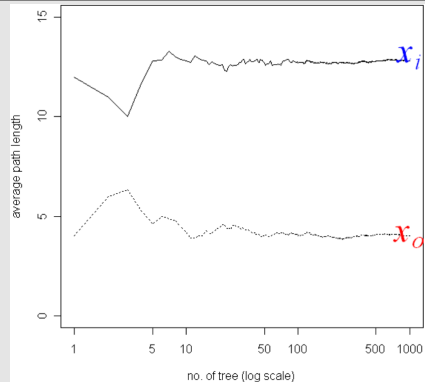


# Tree-Based Approaches: Training

## Isolation Forest - Training

1. Random sample  $\psi$  points, build an isolation tree
2. Repeat for  $t$  times  $\Rightarrow$  a forest of  $t$  isolation trees

## Average path lengths converge



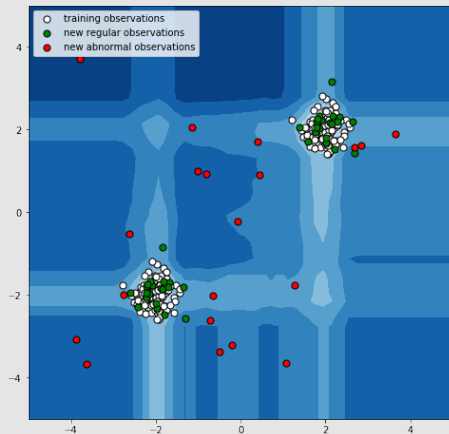
## Tree-Based Approaches: Anomaly Score

- ▶ Let  $h(x)$  be the path length of  $x$  on an isolation tree, and estimate  $E(h(x))$  by the *average path length* among  $t$  isolation trees.
- ▶ Let  $c(\psi) = 2H(\psi - 1) - 2(\psi - 1)/\psi$ , which is the expected path length of unsuccessful search in BST of  $\psi$  points;  $H(\cdot)$  is the harmonic number.
- ▶ Define the anomaly score of a point  $x$  as  $s(x) = 2^{-\frac{E(h(x))}{c(\psi)}}$
- ▶ Observe  $s(x) \in (0, 1)$ 
  - ▶  $E(h(x)) \rightarrow c(\psi)$  yields  $s \rightarrow 0.5$ ,
  - ▶  $E(h(x)) \rightarrow 0$  yields  $s \rightarrow 1$ ,
  - ▶  $E(h(x)) \rightarrow n - 1$  yields  $s \rightarrow 0$ .
- ▶ Usually, set  $s = 0.5$  as threshold, i.e. the average of the expected path length

# Tree-Based Approaches: Discussion

- ▶ Advantages:
  - ▶ Anomaly score between 0 and 1
  - ▶ Very efficient, especially on large dataset
  - ▶ A model (the forest) is learned from the training dataset
  - ▶ Easy for parallelization
  - ▶ Can be adapted to categorical data
- ▶ Disadvantages:
  - ▶ Only detects global outliers (of course, follow-up approaches are available)
  - ▶ Not efficient on high-dimensional data

iForest anomaly score contour



## Recap - Outlier Detection

- ▶ Properties: global vs. local, labeling vs. scoring
- ▶ *Clustering-Based* Outliers: Identification as non-(cluster-members)
- ▶ *Statistical* Outliers: Assume probability distribution; outliers = unlikely to be generated by distribution
- ▶ *Distance-Based* Outliers: Distance to neighbors as outlier metric
- ▶ *Density-Based* Outliers: Relative density around the point as outlier metric
- ▶ *Angle-Based* Outliers: Angles between outliers and random point pairs vary only slightly

# Agenda

1. Introduction

2. Basics

3. Supervised Methods

4. Unsupervised Methods

4.1 Clustering

4.2 Outlier Detection

4.3 Frequent Pattern Mining

Introduction

Frequent Itemset Mining

Association Rule Mining

Sequential Pattern Mining

# Agenda

1. Introduction
2. Basics
3. Supervised Methods
4. Unsupervised Methods
  - 4.1 Clustering
  - 4.2 Outlier Detection
  - 4.3 Frequent Pattern Mining
    - Introduction
    - Frequent Itemset Mining
    - Association Rule Mining
    - Sequential Pattern Mining

# What is Frequent Pattern Mining?

## Setting: Transaction Databases

A database of transactions, where each transaction comprises a set of items, e.g. one transaction is the basket of one customer in a grocery store.

## Frequent Pattern Mining

Finding frequent patterns, associations, correlations, or causal structures among sets of items or objects in transaction databases, relational databases, and other information repositories.

## Applications

Basket data analysis, cross-marketing, catalogue design, loss-leader analysis, clustering, classification, recommendation systems, etc.

# What is Frequent Pattern Mining?

## Task 1: Frequent Itemset Mining

Find all subsets of items that occur together in many transactions.

### Example

Which items are bought together frequently?

$$D = \{ \begin{array}{l} \{ \text{butter, bread, milk, sugar} \}, \\ \{ \text{butter, flour, milk, sugar} \}, \\ \{ \text{butter, eggs, milk, salt} \}, \\ \{ \text{eggs} \}, \\ \{ \text{butter, flour, milk, salt, sugar} \} \end{array} \}$$

↪ 80% of transactions contain the itemset {milk, butter}



# What is Frequent Pattern Mining?

## Task 2: Association Rule Mining

Find all rules that correlate the presence of one set of items with that of another set of items in the transaction database.

### Example

98% of people buying tires and auto accessories also get automotive service done

# Agenda

1. Introduction

2. Basics

3. Supervised Methods

4. Unsupervised Methods

4.1 Clustering

4.2 Outlier Detection

4.3 Frequent Pattern Mining

Introduction

**Frequent Itemset Mining**

Association Rule Mining

Sequential Pattern Mining

# Mining Frequent Itemsets: Basic Notions

- ▶ **Items**  $I = \{i_1, \dots, i_m\}$ : a set of literals (denoting items)
- ▶ **Itemset**  $X$ : Set of items  $X \subseteq I$
- ▶ **Database**  $D$ : Set of *transactions*  $T$ , each transaction is a set of items  $T \subseteq I$
- ▶ Transaction  $T$  contains an itemset  $X$ :  $X \subseteq T$
- ▶ **Length** of an itemset  $X$  equals its cardinality  $|X|$
- ▶  **$k$ -itemset**: itemset of length  $k$
- ▶ (Relative) **Support** of an itemset:  $\text{supp}(X) = |\{T \in D \mid X \subseteq T\}|/|D|$
- ▶  $X$  is **frequent** if  $\text{supp}(X) \geq \text{minSup}$  for threshold  $\text{minSup}$ .

## Goal

Given a database  $D$  and a threshold  $\text{minSup}$ , find all frequent itemsets  $X \in \text{Pot}(I)$ .

# Mining Frequent Itemsets: Basic Idea

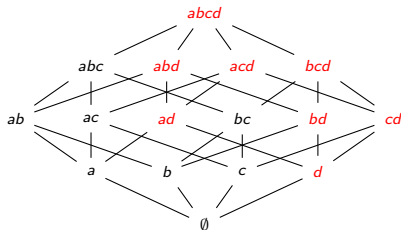
## Naïve Algorithm

Count the frequency of all possible subsets of  $I$  in the database  $D$ .

## Problem

Too expensive since there are  $2^m$  such itemsets for  $m$  items (for  $|I| = m$ ,  $2^m =$  cardinality of the powerset of  $I$ ).

# Mining Frequent Patterns: Apriori Principle



- frequent
- non-frequent

## Apriori Principle (anti-monotonicity)

- Any non-empty subset of a frequent itemset is frequent, too!

$$A \subseteq I : \text{supp}(A) \geq \text{minSup} \implies \forall \emptyset \neq A' \subset A : \text{supp}(A') \geq \text{minSup}$$

- Any superset of a non-frequent itemset is non-frequent, too!

$$A \subseteq I : \text{supp}(A) < \text{minSup} \implies \forall A' \supset A : \text{supp}(A') < \text{minSup}$$

# Apriori Algorithm

## Idea

- ▶ First count the 1-itemsets, then the 2-itemsets, then the 3-itemsets, and so on
- ▶ When counting  $(k + 1)$ -itemsets, only consider those  $(k + 1)$ -itemsets where all subsets of length  $k$  have been determined as frequent in the previous step

# Apriori Algorithm

variable  $C_k$ : candidate itemsets of size  $k$

variable  $L_k$ : frequent itemsets of size  $k$

$L_1 = \{\text{frequent items}\}$

**for** ( $k = 1$ ;  $L_k \neq \emptyset$ ;  $k++$ ) **do**

Produce  
candidates.

{ join  $L_k$  with itself to produce  $C_{k+1}$   
discard  $(k + 1)$ -itemsets from  $C_{k+1}$  that ...  
... contain non-frequent  $k$ -itemsets as subsets

$C_{k+1} = \text{candidates generated from } L_k$

Prove  
candidates.

{ **for** each transaction  $T \in D$  **do**  
Increment the count of all candidates in  $C_{k+1}$  ...  
... that are contained in  $T$

$L_{k+1} = \text{candidates in } C_{k+1} \text{ with } \textit{minSupp}$

**return**  $\bigcup_k L_k$

▷ JOIN STEP  
▷ PRUNE STEP

## Apriori Algorithm: Generating Candidates – Join Step

### Requirements for Candidate $(k + 1)$ -itemsets

- ▶ *Completeness*: Must contain all frequent  $(k + 1)$ -itemsets (superset property  $C_{k+1} \supseteq L_{k+1}$ )
- ▶ *Selectiveness*: Significantly smaller than the set of all  $(k + 1)$ -subsets

Suppose the itemsets are sorted by any order (e.g. lexicographic)

### Step 1: Joining ( $C_{k+1} = L_k \bowtie L_k$ )

- ▶ Consider frequent  $k$ -itemsets  $p$  and  $q$
- ▶  $p$  and  $q$  are joined if they share the same first  $(k - 1)$  items.



## Apriori Algorithm: Generating Candidates – Join Step

### Example

- ▶  $k = 3 \ (\implies k + 1 = 4)$
- ▶  $p = (a, c, f) \in L_k$
- ▶  $q = (a, c, g) \in L_k$
- ▶  $r = (a, c, f, g) \in C_{k+1}$

### SQL example

```
insert into  $C_{k+1}$   
select  $p.i_1, p.i_2, \dots, p.i_k, q.i_k$   
from  $L_k : p, L_k : q$   
where  $p.i_1 = q.i_1, \dots, p.i_{k-1} = q.i_{k-1}, p.i_k < q.i_k$ 
```

## Apriori Algorithm: Generating Candidates – Prune Step

Step 2: Pruning ( $L_{k+1} = \{X \in C_{k+1} \mid \text{supp}(X) \geq \text{minSup}\}$ )

- ▶ *Naïve*: Check support of every itemset in  $C_{k+1}$   $\rightsquigarrow$  inefficient for huge  $C_{k+1}$
- ▶ *Better*: Apply Apriori principle first: Remove candidate  $(k+1)$ -itemsets which contain a non-frequent  $k$ -subset  $s$ , i.e.,  $s \notin L_k$

### Pseudocode

```
for all  $c \in C_{k+1}$  do  
  for all  $k$ -subsets  $s$  of  $c$  do  
    if  $s \notin L_k$  then  
      Delete  $c$  from  $C_{k+1}$ 
```

## Apriori Algorithm: Generating Candidates – Prune Step

### Example

- ▶  $L_3 = \{acf, acg, afg, afh, cfg\}$
- ▶ Candidates after join step:  $\{acfg, afg h\}$
- ▶ In the pruning step: delete  $afgh$  because  $fgh \notin L_3$ , i.e.  $fgh$  is not a frequent 3-itemset (also  $agh \notin L_3$ )
- ▶  $C_4 = \{acfg\} \rightsquigarrow$  check the support to generate  $L_4$

# Apriori Algorithm: Full example

Database	
TID	items
0	acdf
1	bce
2	abce
3	aef
minSup = 0.5	

Alphabetic Ordering			
k	candidate	prune	count threshold
1	a		3
	b		2
	c		3
	d		1
	e		3
	f		2
2	ab		1
	ac		2
	ae		2
	af		2
	bc		2
	be		2
	bf		0
	ce		2
	cf		1
	ef		1
3	ace		1
	acf	with cf	
	aef	with ef	
	bce		2
			bce

Frequency-Ascending Ordering			
k	candidate	prune	count threshold
1	d		1
	b		2
	f		2
	a		3
	c		3
	e		3
2	bf		0
	ba		1
	bc		2
	be		2
	fa		2
	fc		1
	fe		1
	ac		2
	ae		2
	ce		2
3	bce		2
	ace		1
			bce