



#### General idea

- Compare the density around a point with the density around its local neighbors
- The relative density of a point compared to its neighbors is computed as an outlier score
- Approaches also differ in how to estimate density

#### **Basic assumption**

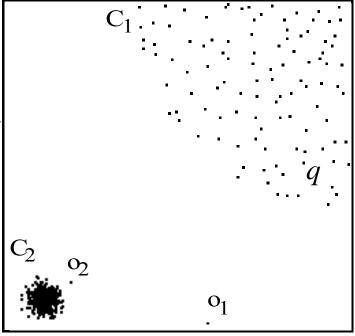
- The density around a normal data object is similar to the density around its neighbors
- The density around an outlier is considerably different to the density around its neighbors





#### Local Outlier Factor (LOF) [Breunig et al. 1999], [Breunig et al. 2000]

- Motivation:
  - Distance-based outlier detection models have problems with different densities
  - How to compare the neighborhood of points from areas of different densities?
  - Example
    - DB( $\varepsilon, \pi$ )-outlier model
      - » Parameters  $\varepsilon$  and  $\pi$  cannot be chosen so that  $o_2$  is an outlier but none of the points in cluster  $C_1$  (e.g. *q*) is an outlier
    - Outliers based on kNN-distance
      - » kNN-distances of objects in C<sub>1</sub> (e.g. q)
         are larger than the kNN-distance of o<sub>2</sub>
- Solution: consider relative density

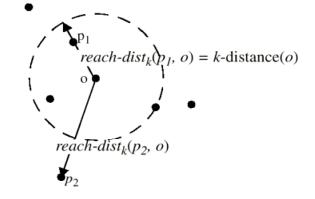






- Model
  - Reachability distance
    - Introduces a smoothing factor

 $reach-dist_k(p,o) = \max\{k-distance(o), dist(p,o)\}$ 



- Local reachability distance (Ird) of point *p* 
  - Inverse of the average reach-dists of the kNNs of p

$$lrd_{k}(p) = 1 / \left( \frac{\sum_{o \in kNN(p)} reach - dist_{k}(p, o)}{Card(kNN(p))} \right)$$

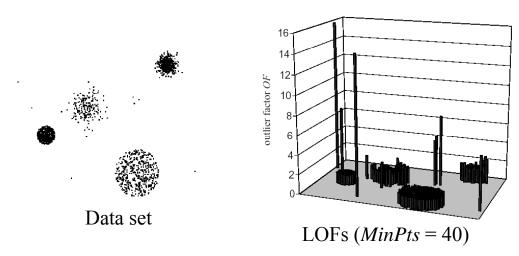
- Local outlier factor (LOF) of point p
  - Average ratio of Irds of neighbors of p and Ird of p

$$LOF_{k}(p) = \frac{\sum_{o \in kNN(p)} \frac{lrd_{k}(o)}{lrd_{k}(p)}}{Card(kNN(p))}$$





- Properties
  - LOF ≈ 1: point is in a cluster (region with homogeneous density around the point and its neighbors)
  - LOF >> 1: point is an outlier



- Discussion
  - Choice of k (MinPts in the original paper) specifies the reference set
  - Originally implements a local approach (resolution depends on the user's choice for k)
  - Outputs a scoring (assigns an LOF value to each point)





#### Variants of LOF

- Mining top-*n* local outliers [Jin et al. 2001]
  - Idea:
    - Usually, a user is only interested in the top-*n* outliers
    - Do not compute the LOF for all data objects => save runtime
  - Method
    - Compress data points into micro clusters using the CFs of BIRCH [Zhang et al. 1996]
    - Derive upper and lower bounds of the reachability distances, Ird-values, and LOF-values for points within a micro clusters
    - Compute upper and lower bounds of LOF values for micro clusters and sort results w.r.t. ascending lower bound
    - Prune micro clusters that cannot accommodate points among the top-*n* outliers (*n* highest LOF values)
    - Iteratively refine remaining micro clusters and prune points accordingly

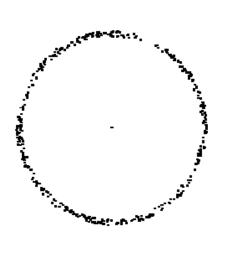




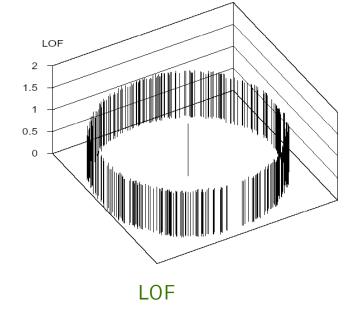
#### Variants of LOF (cont.)

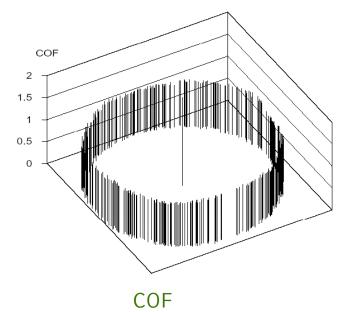
#### - Connectivity-based outlier factor (COF) [Tang et al. 2002]

- Motivation
  - In regions of low density, it may be hard to detect outliers
  - Choose a low value for k is often not appropriate
- Solution
  - Treat "low density" and "isolation" differently
- Example



Data set



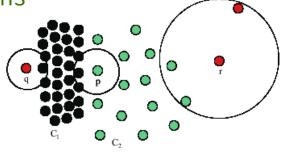






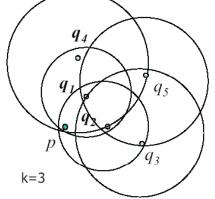
#### Influenced Outlierness (INFLO) [Jin et al. 2006]

- Motivation
  - If clusters of different densities are not clearly separated, LOF will have problems



Point *p* will have a higher LOF than points *q* or *r* which is counter intuitive

- Idea
  - Take symmetric neighborhood relationship into account
  - Influence space (kIS(p)) of a point p includes its kNNs (kNN(p)) and its reverse kNNs (RkNN(p))



 $\mathsf{kIS}(p) = \mathsf{kNN}(p) \cup \mathsf{RkNN}(p))$ 

 $= \{q_1, q_2, q_4\}$ 





- Model
  - Density is simply measured by the inverse of the kNN distance, i.e., *den(p)* = 1/k-distance(p)
  - Influenced outlierness of a point p

$$INFLO_{k}(p) = \frac{\sum_{o \in kIS(p)} den(o)}{Card(kIS(p))}$$

- INFLO takes the ratio of the average density of objects in the neighborhood of a point p (i.e., in kNN(p) ∪ RkNN(p)) to p's density
- Proposed algorithms for mining top-*n* outliers
  - Index-based
  - Two-way approach
  - Micro cluster based approach





- Properties
  - Similar to LOF
  - INFLO  $\approx$  1: point is in a cluster
  - INFLO >> 1: point is an outlier
- Discussion
  - Outputs an outlier score
  - Originally proposed as a local approach (resolution of the reference set kIS can be adjusted by the user setting parameter k)





#### Local outlier correlation integral (LOCI) [Papadimitriou et al. 2003]

- Idea is similar to LOF and variants
- Differences to LOF
  - Take the  $\varepsilon$ -neighborhood instead of *k*NNs as reference set
  - Test multiple resolutions (here called "granularities") of the reference set to get rid of any input parameter
- Model
  - $\varepsilon$ -neighborhood of a point p:  $N(p,\varepsilon) = \{q \mid dist(p,q) \le \varepsilon\}$
  - Local density of an object p: number of objects in N(p,ε)
  - Average density of the neighborhood

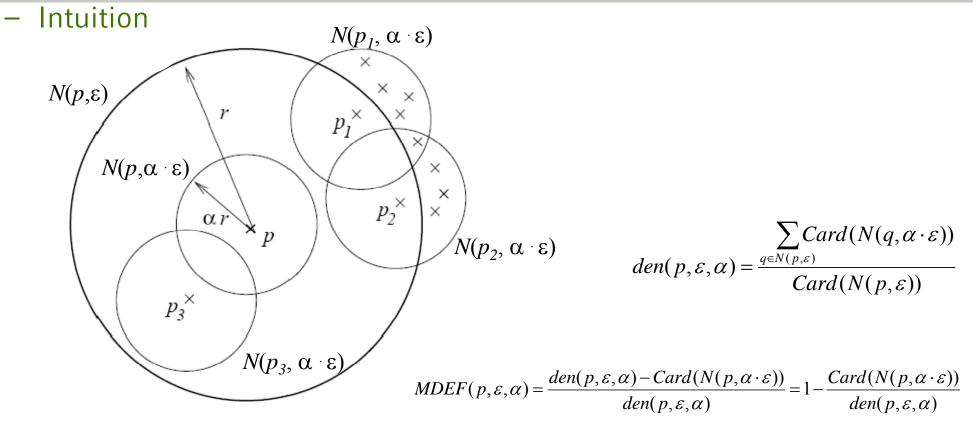
 $den(p,\varepsilon,\alpha) = \frac{\sum_{q \in N(p,\varepsilon)} Card(N(q,\alpha \cdot \varepsilon))}{Card(N(p,\varepsilon))}$ 

Multi-granularity Deviation Factor (MDEF)

$$MDEF(p,\varepsilon,\alpha) = \frac{den(p,\varepsilon,\alpha) - Card(N(p,\alpha \cdot \varepsilon))}{den(p,\varepsilon,\alpha)} = 1 - \frac{Card(N(p,\alpha \cdot \varepsilon))}{den(p,\varepsilon,\alpha)}$$





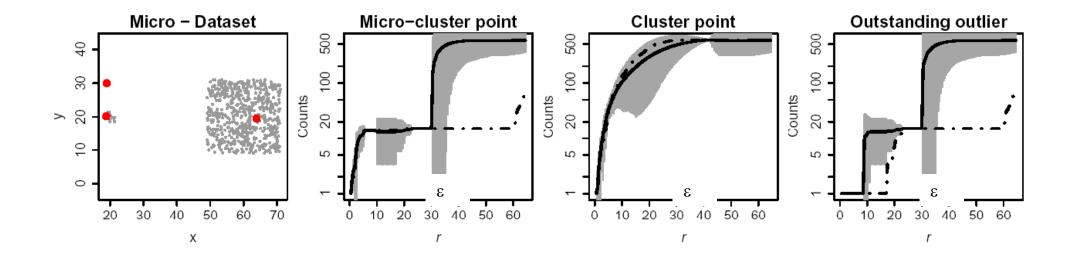


- $\sigma$ MDEF(*p*,ε,α) is the normalized standard deviation of the densities of all points from *N*(*p*,ε)
- Properties
  - MDEF = 0 for points within a cluster
  - MDEF > 0 for outliers or MDEF >  $3 \sigma$ MDEF => outlier





- Features
  - Parameters  $\epsilon$  and  $\alpha$  are automatically determined
  - In fact, all possible values for  $\boldsymbol{\epsilon}$  are tested
  - LOCI plot displays for a given point *p* the following values w.r.t. ε
    - $Card(N(p, \alpha \cdot \varepsilon))$
    - $den(p, \varepsilon, \alpha)$  with a border of  $\pm 3 \cdot \sigma den(p, \varepsilon, \alpha)$

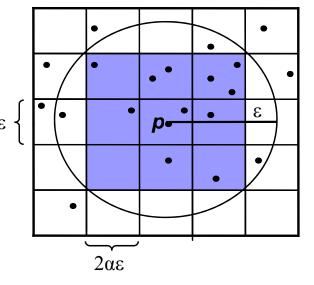






- Algorithms
  - Exact solution is rather expensive (compute MDEF values for all possible  $\epsilon$  values)
  - aLOCI: fast, approximate solution
    - Discretize data space using a grid with side length  $2\alpha\epsilon$
    - Approximate range queries trough grid cells  $2\alpha\epsilon$
    - ε neighborhood of point p: ζ(p,ε)
       all cells that are completely covered by
       ε-sphere around p
    - Then,

$$Card(N(q, \alpha \cdot \varepsilon)) = \frac{\sum_{c_j \in \zeta(p,\varepsilon)}^{C_j}}{\sum_{c_j \in \zeta(p,\varepsilon)}^{C_j}}$$



where  $c_j$  is the object count the corresponding cell

– Since different  $\epsilon$  values are needed, different grids are constructed with varying resolution

 $\sum_{n=2}^{\infty}$ 

- These different grids can be managed efficiently using a Quad-tree





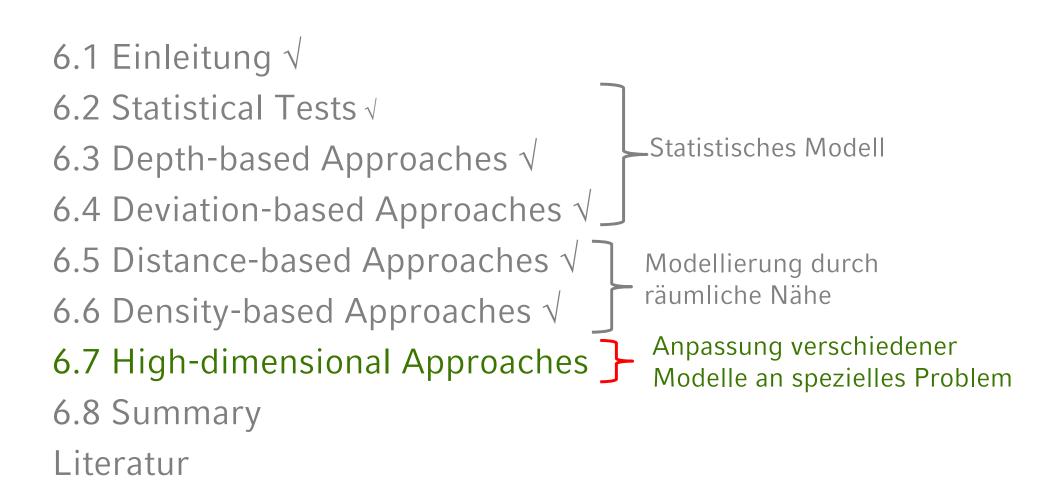
- Discussion
  - Exponential runtime w.r.t. data dimensionality
  - Output:
    - Label: if MDEF of a point >  $3 \cdot \sigma$ MDEF then this point is marked as outlier
    - LOCI plot
      - » At which resolution is a point an outlier (if any)
      - » Additional information such as diameter of clusters, distances to clusters, etc.
  - All interesting resolutions, i.e., possible values for  $\epsilon$ , (from local to global) are tested



# **6 Outlier Detection**



# Übersicht







- One sample class of adaptations of existing models to a specific problem (high dimensional data)
- Why is that problem important?
  - Some (ten) years ago:
    - Data recording was expansive
    - Variables (attributes) where carefully evaluated whether or not they are relevant for the analysis task
    - Data sets usually contain only a few number of relevant dimensions
  - Nowadays:
    - Data recording is easy and cheap
    - "Everyone measures everything", attributes are not evaluated just measured
    - Data sets usually contain a large number of features
      - » Molecular biology: gene expression data with >1,000 of genes per patient
      - » Customer recommendation: ratings of 10-100 of products per person
      - » ...





#### Challenges

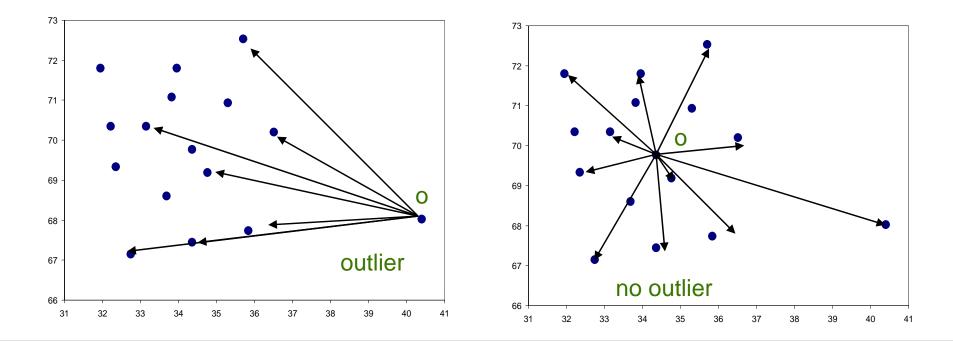
- Curse of dimensionality
  - Relative contrast between distances decreases with increasing dimensionality
  - Data are very sparse, almost all points are outliers
  - Concept of neighborhood becomes meaningless
- Solutions
  - Use more robust distance functions and find full-dimensional outliers
  - Find outliers in projections (subspaces) of the original feature space





#### ABOD – angle-based outlier degree [Kriegel et al. 2008]

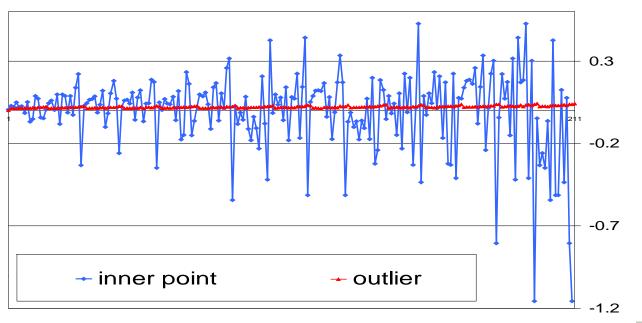
- Rational
  - Angles are more stable than distances in high dimensional spaces (cf. e.g. the popularity of cosine-based similarity measures for text data)
  - Object o is an outlier if most other objects are located in similar directions
  - Object o is no outlier if many other objects are located in varying directions

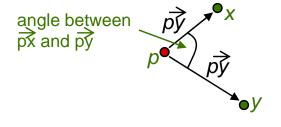






- Basic assumption
  - Outliers are at the border of the data distribution
  - Normal points are in the center of the data distribution
- Model
  - Consider for a given point *p* the angle between  $\overrightarrow{px}$  and  $\overrightarrow{py}$  for any two *x*, *y* from the database
  - Consider the spectrum of all these angles
  - The broadness of this spectrum is a score for the outlierness of a point









- Model (cont.)
  - Measure the variance of the angle spectrum
  - Weighted by the corresponding distances (for lower dimensional data sets where angles are less reliable)

$$ABOD(p) = VAR_{x, y \in DB} \left( \frac{\left\langle xp, yp \right\rangle}{\left\| xp \right\|^{2} \cdot \left\| yp \right\|^{2}} \right)$$

- Properties
  - Small ABOD => outlier
  - High ABOD => no outlier





- Algorithms
  - Naïve algorithm is in O(n<sup>3</sup>)
  - Approximate algorithm based on random sampling for mining top-n outliers
    - Do not consider all pairs of other points x, y in the database to compute the angles
    - Compute ABOD based on samples => lower bound of the real ABOD
    - Filter out points that have a high lower bound
    - Refine (compute the exact ABOD value) only for a small number of points
- Discussion
  - Global approach to outlier detection
  - Outputs an outlier score (inversely scaled: high ABOD => inlier, low ABOD => outlier)





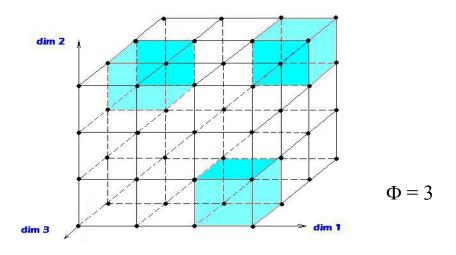
#### Grid-based subspace outlier detection [Aggarwal and Yu 2000]

- Model
  - Partition data space by an equi-depth grid ( $\Phi$  = number of cells in each dimension)
  - Sparsity coefficient *S*(*C*) for a *k*-dimensional grid cell *C*

$$S(C) = \frac{count(C) - n \cdot \left(\frac{1}{\Phi}\right)^{k}}{\sqrt{n \cdot \left(\frac{1}{\Phi}\right)^{k} \cdot \left(1 - \left(\frac{1}{\Phi}\right)^{k}\right)}}$$

where *count*(*C*) is the number of data objects in C

- S(C) < 0 => count(C) is lower than expected
- Outliers are those objects that are located in lower-dimensional cells with negative sparsity coefficient







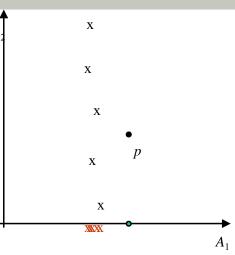
- Algorithm
  - Find the *m* grid cells (projections) with the lowest sparsity coefficients
  - Brute-force algorithm is in  $O(\Phi^d)$
  - Evolutionary algorithm (input: *m* and the dimensionality of the cells)
- Discussion
  - Results need not be the points from the optimal cells
  - Very coarse model (all objects that are in cell with less points than to be expected)
  - Quality depends on grid resolution and grid position
  - Outputs a labeling
  - Implements a global approach (key criterion: globally expected number of points within a cell)

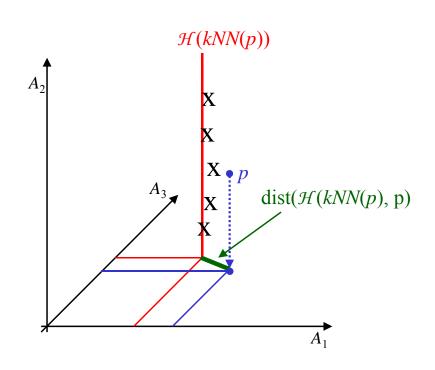




#### SOD – subspace outlier degree [Kriegel et al. 2009]

- Motivation
  - Outliers may be visible only in subspaces of the original data
- Model
  - Compute the subspace in which the kNNs of a point p minimize the variance
  - Compute the hyperplane *H(kNN(p))* that is orthogonal to that subspace
  - Take the distance of p to the hyperplane as measure for its "outlierness"









- Discussion
  - Assumes that kNNs of outliers have a lower-dimensional projection with small variance
  - Resolution is local (can be adjusted by the user via the parameter k)
  - Output is a scoring (SOD value)



# Outline

LMU

- 1. Introduction  $\sqrt{}$
- 2. Statistical Tests  $\sqrt{}$
- 3. Depth-based Approaches  $\sqrt{}$
- 4. Deviation-based Approaches  $\sqrt{}$
- 5. Distance-based Approaches  $\sqrt{}$
- 6. Density-based Approaches  $\sqrt{}$
- 7. High-dimensional Approaches  $\sqrt{}$
- 8. Summary





#### Summary

- Historical evolution of outlier detection methods
  - Statistical tests
    - Limited (univariate, no mixture model, outliers are rare, only one kind of distribution)
    - No emphasis on computational time
  - Extensions to these tests
    - Multivariate, mixture models, ...
    - Still no emphasis on computational time
  - Database-driven approaches
    - First, still statistically driven intuition of outliers
    - Emphasis on computational complexity
  - Database and data mining approaches
    - Spatial intuition of outliers
    - Even stronger focus on computational complexity
      - (e.g. invention of top-*n* problem to propose new efficient algorithms)





- Consequence
  - Different models are based on different assumptions to model outliers
    - These assumptions are often not explicit but only implicit and not well understood
  - Different models provide different types of output (labeling/scoring)
  - Different models consider outlier at different resolutions (global/local)
  - Thus, different models will produce different results
  - A thorough and comprehensive comparison between different models and approaches is still missing





#### Outlook

- Experimental evaluation of different approaches to understand and compare differences and common properties
- A first step towards unification of the diverse approaches: providing density-based outlier scores as probability values [Kriegel et al. 2009a]: judging the deviation of the outlier score from the expected value
- Visualization
- New models
- Performance issues
- Complex data types
- High-dimensional data
- ...
- Und v.a. jede Menge offene Themen für DA, MA, BA Arbeiten





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