

Ludwig-Maximilians-Universität München Institut für Informatik Lehr- und Forschungseinheit für Datenbanksysteme



### Lecture notes Knowledge Discovery in Databases

#### Summer Semester 2012

### **Lecture 8: Clustering II**

Lecture: Dr. Eirini Ntoutsi Tutorials: Erich Schubert

http://www.dbs.ifi.lmu.de/cms/Knowledge\_Discovery\_in\_Databases\_I\_(KDD\_I)





- Previous KDD I lectures on LMU (Johannes Aßfalg, Christian Böhm, Karsten Borgwardt, Martin Ester, Eshref Januzaj, Karin Kailing, Peer Kröger, Jörg Sander, Matthias Schubert, Arthur Zimek)
- Tan P.-N., Steinbach M., Kumar V., *Introduction to Data Mining*, Addison-Wesley, 2006
- Jiawei Han, Micheline Kamber and Jian Pei, *Data Mining: Concepts and Techniques, 3rd ed.,* Morgan Kaufmann, 2011.





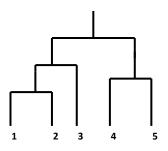
- Introduction
- A categorization of major clustering methods
- Hierarchical methods
- Density based methods
- Grid based methods (next lecture)
- Model-based methods (next lecture)
- Things you should know
- Homework/tutorial



# Major clustering methods I

- Partitioning approaches:
  - Construct various partitions and then evaluate them by some criterion, e.g., minimizing the sum of square errors
  - Typical methods: k-means, k-medoids, CLARANS
- Hierarchical approaches:
  - Create a hierarchical decomposition of the set of data (or objects) using some criterion
  - Typical methods: Diana, Agnes, BIRCH, ROCK, CHAMELEON
- Density-based approaches:
  - Based on connectivity and density functions
  - Typical methods: DBSCAN, OPTICS, DenClue





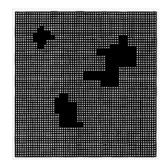






# Major clustering methods II

- Grid-based approaches:
  - based on a multiple-level granularity structure
  - Typical methods: STING, WaveCluster, CLIQUE
- Model-based approaches:
  - A model is hypothesized for each of the clusters and tries to find the best fit of that model to each other
  - Typical methods: EM, SOM, COBWEB
- Frequent pattern-based approaches:
  - Based on the analysis of frequent patterns
  - Typical methods: pCluster
- User-guided or constraint-based approaches:
  - Clustering by considering user-specified or application-specific constraints
  - Typical methods: COD (obstacles), constrained clustering







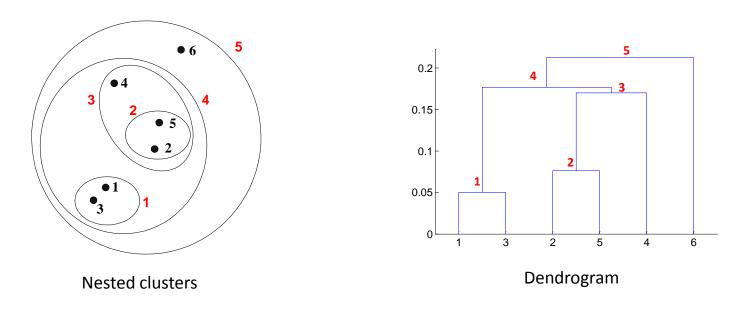


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- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits
  - The height at which two clusters are merged in the dendrogram reflects their distance





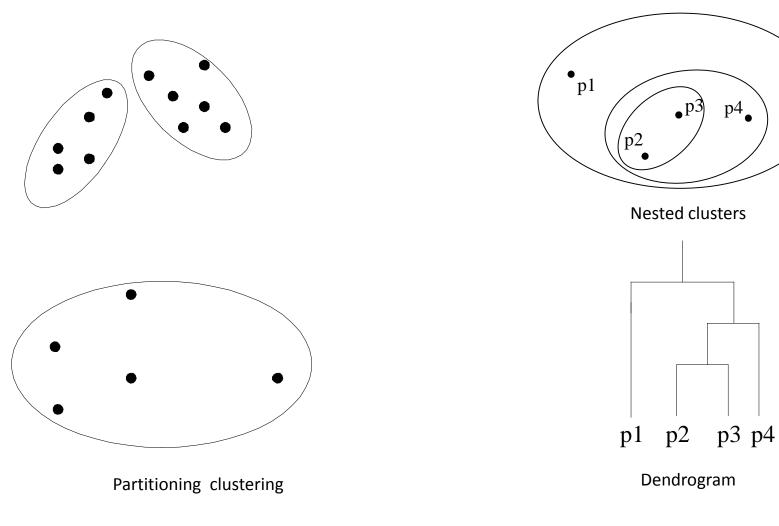


- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)



### **Hierarchical vs Partitioning**





Partitioning algorithms typically have global objectives

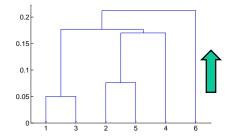
Hierarchical clustering algorithms typically have local objectives

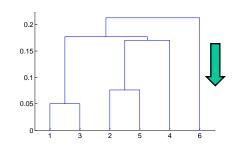


## **Hierarchical clustering methods**



- Two main types of hierarchical clustering
  - Agglomerative:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or *k* clusters) left
    - e.g., AGNES
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains a point (or there are *k* clusters)
    - e.g., DIANA
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split <u>one</u> cluster at a time









- More popular hierarchical clustering technique
- Basic algorithm is straightforward
  - 1. Compute the proximity matrix
  - 2. Let each data point be a cluster
  - 3. Repeat
  - 4. Merge the two closest clusters
  - 5. Update the proximity matrix
  - 6. Until only a single cluster remains
- Key points:
  - the computation of the proximity of two clusters
    - Different approaches to defining the distance between clusters distinguish the different algorithms (single link, complete link, .....)
  - the update of the proximity matrix due to cluster merges





• Start with clusters of individual points and a proximity matrix

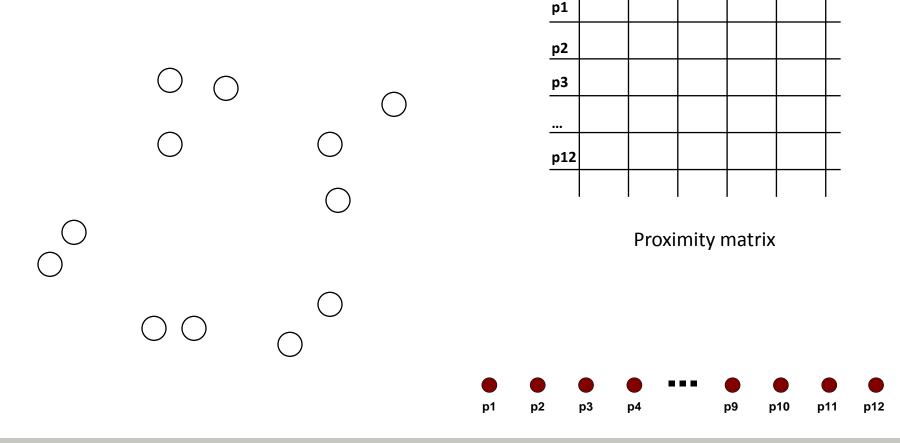
p2

p1

р3

p12

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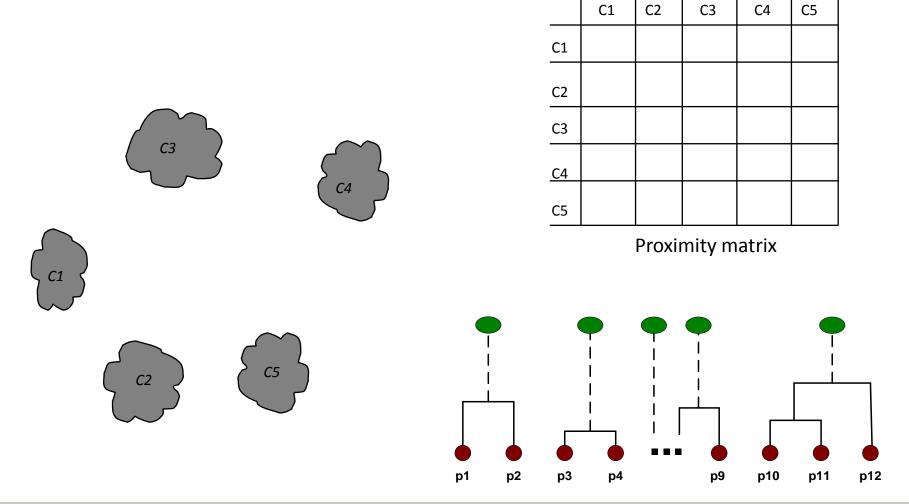




# Intermediate situation I



• After some merging steps, we have some clusters

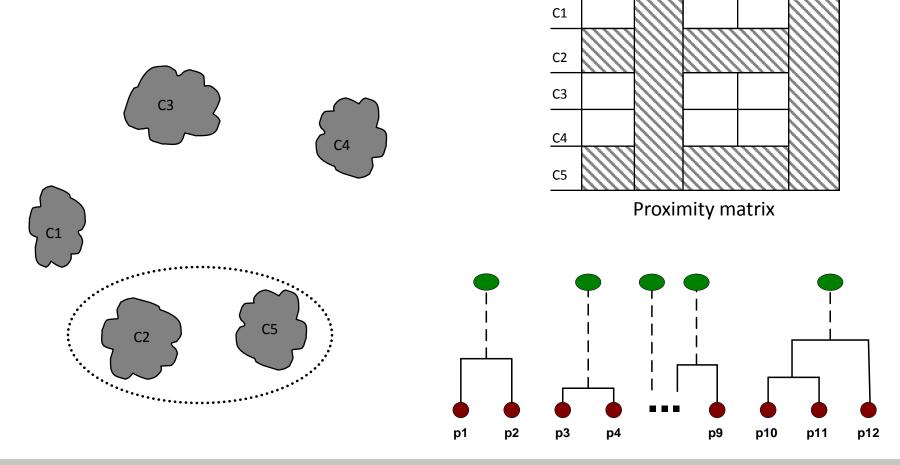




# Intermediate situation II



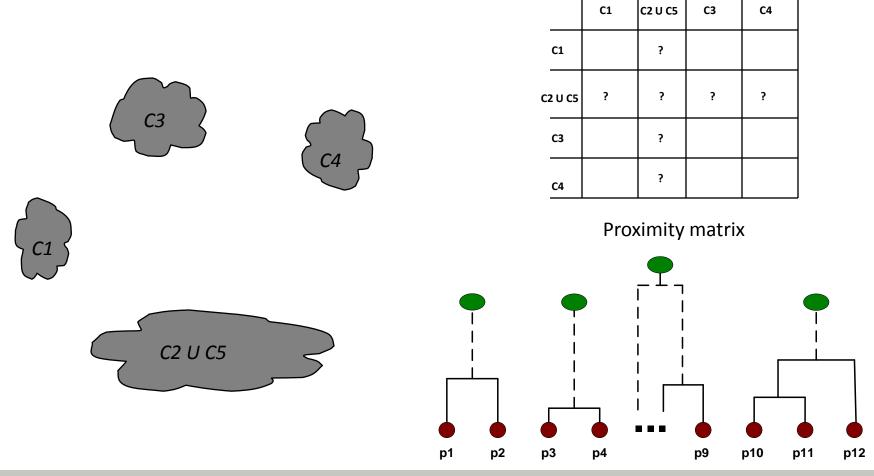
 We want to merge the two closest clusters (C<sub>2</sub> and C<sub>5</sub>) and update the proximity matrix.
 | c1 | c2 | c3 | c4 | c5 |







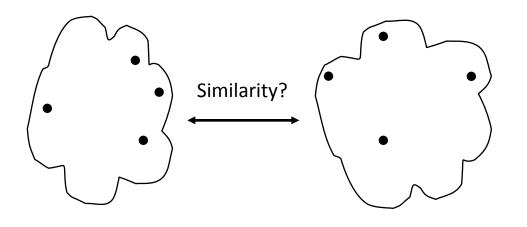
• The question is "How do we update the proximity matrix?" Or, in other words, what is the similarity between two clusters?

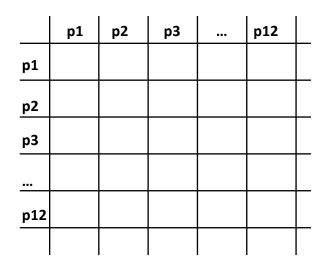




### **Measures of inter-cluster similarity I**







#### A variety of different measures:

- Single link (or MIN)
- Complete link (or MAX)
- Group average
- Distance between centroids
- Distance between medoids
- Other methods driven by an objective function
  - Ward's Method uses squared error

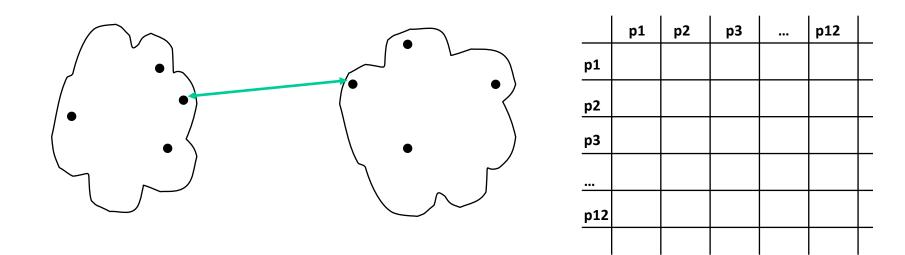
Proximity matrix





• Single link (or MIN): smallest distance between an element in one cluster and an element in the other, i.e.,

$$dis_{sl}(C_i, C_j) = \min_{x, y} \left\{ d(x, y) \middle| x \in C_i, y \in C_j \right\}$$



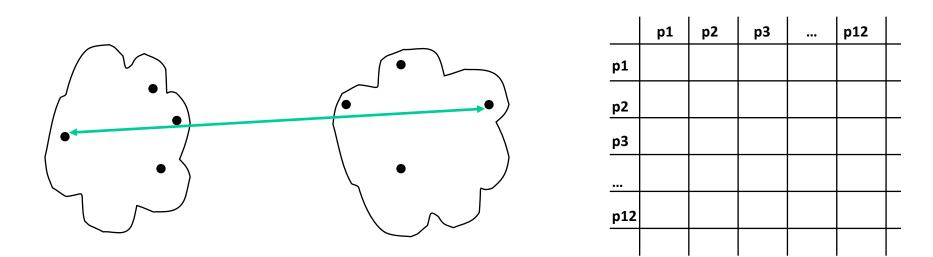
Proximity matrix





• Complete link (or MAX): largest distance between an element in one cluster and an element in the other, i.e.,

$$dis_{cl}(C_i, C_j) = \max_{x, y} \left\{ d(x, y) \middle| x \in C_i, y \in C_j \right\}$$



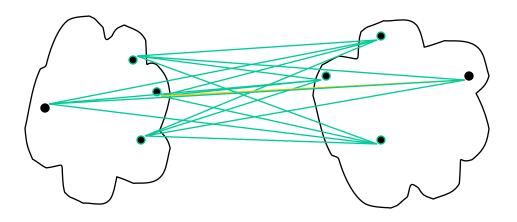
Proximity matrix





 Group average: avg distance between an element in one cluster and an element in the other, i.e.,

$$dis_{avg}(C_i, C_j) = \frac{\sum_{x \in C_i, y \in C_j} d(x, y)}{|C_i||C_j|}$$



	p1	p2	р3	 p12	
p1					
p2					
р3					
p12					

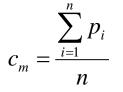
Proximity matrix

# Measures of inter-cluster similarity V

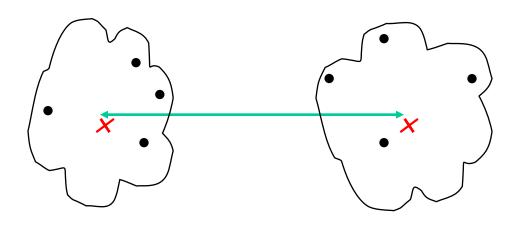


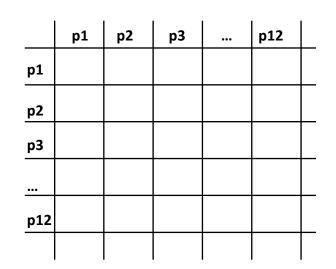
• Centroid: distance between the centroids of two clusters, i.e.,

$$dis_{centroids}(C_i, C_j) = d(c_i, c_j)$$









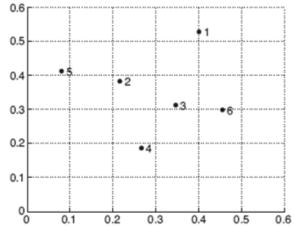
Proximity matrix





#### Dataset (6 2D points)

Point	x Coordinate	y Coordinate
p1	0.40	0.53
p2	0.22	0.38
p3	0.35	0.32
p4	0.26	0.19
p5	0.08	0.41
p6	0.45	0.30



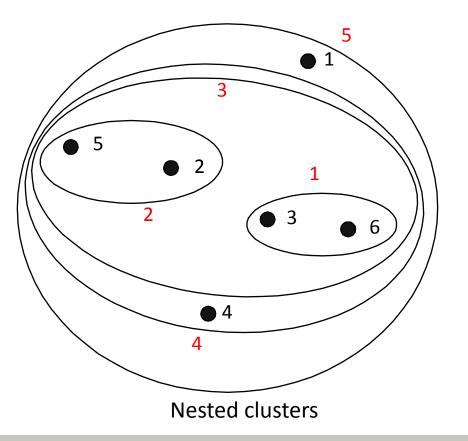
#### Distance matrix (Euclidean distance)

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00





- Similarity of two clusters is based on the two most similar (closest) points in the different clusters
  - Determined by <u>one</u> pair of points, i.e., by one link in the proximity graph.

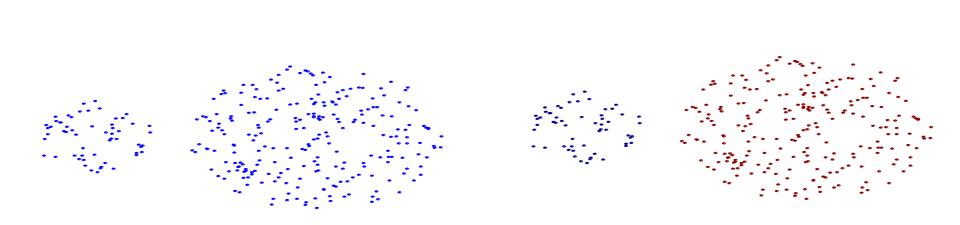


		4	0	0	4	~	0	
		p1	p2	p3	p4	p5	p6	
	p1	0.00	0.24	0.22	0.37	0.34	0.23	
	p2	0.24	0.00	0.15	0.20	0.14	0.25	
	p3	0.22	0.15	0.00	0.15	0.28	0.11	
	p4	0.37	0.20	0.15	0.00	0.29	0.22	
	$p_5$	0.34	0.14	0.28	0.29	0.00	0.39	
	p6	0.23	0.25	0.11	0.22	0.39	0.00	
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Dendrogram								



## Single link distance (MIN): strengths





**Original points** 

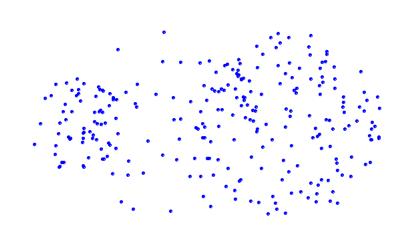
Two clusters

• Can handle non-elliptical shapes

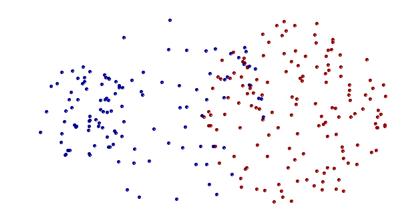


### Single link distance (MIN): limitations



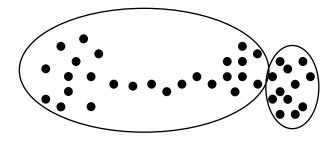


Original points



Two clusters

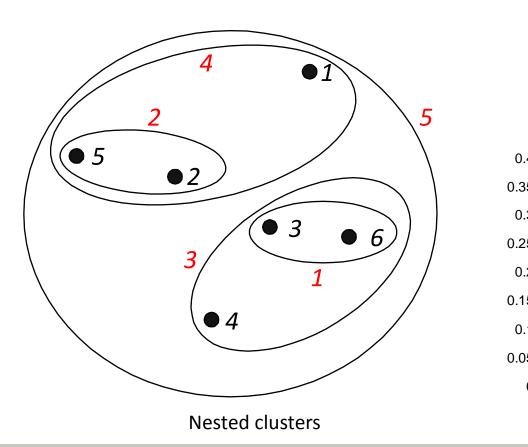
- Sensitive to noise and outliers
- Chain like clusters







- Similarity of two clusters is based on the two least similar (most distant) points in the different clusters
  - Determined by <u>one</u> pair of points, i.e., by one link in the proximity graph.

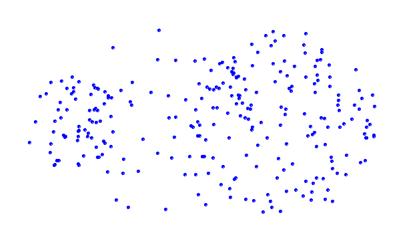


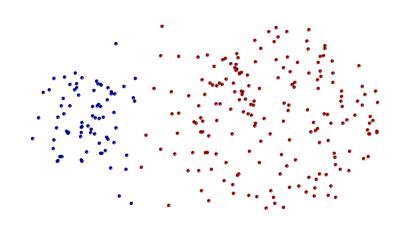
		p1	p2	p3	p4	p5	p6
	p1	0.00	0.24	0.22	0.37	0.34	0.23
	p2	0.24	0.00	0.15	0.20	0.14	0.25
	p3	0.22	0.15	0.00	0.15	0.28	0.11
	p4	0.37	0.20	0.15	0.00	0.29	0.22
	p5	0.34	0.14	0.28	0.29	0.00	0.39
	p6	0.23	0.25	0.11	0.22	0.39	0.00
0.4							
0.35				Г			
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0∟	3	6	4	1		2	5
Dendrogram							



### **Complete link distance (MAX): strengths**







**Original points** 

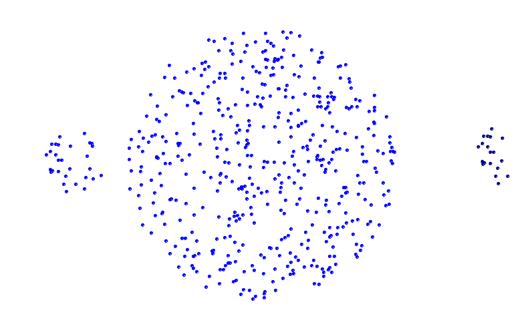
Two clusters

• Less susceptible to noise and outliers



### **Complete link distance (MAX): limitations**





**Original points** 

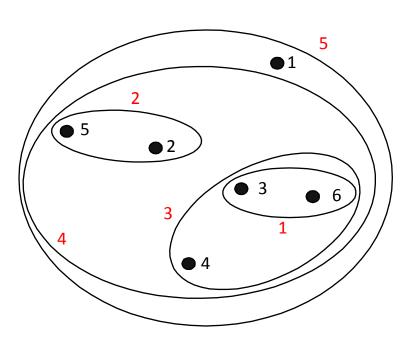
- •Tends to break large clusters
- Biased towards spherical clusters

#### Two clusters

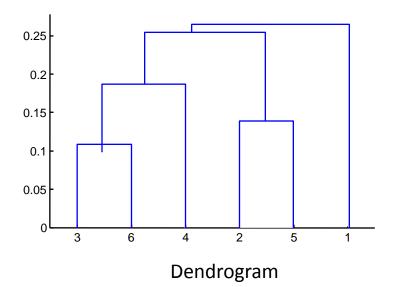




- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.
  - Determined by all pairs of points in the two clusters



 $p\overline{6}$ p1p2p3p4 $p_5$ 0.000.240.22 0.370.340.23p10.20p20.240.000.150.14 0.25p30.220.150.000.150.28 0.110.370.200.150.00 0.290.22p40.340.140.280.290.00 0.39 $p_5$ 0.220.23 0.250.39 p60.110.00



Nested clusters





- Compromise between Single and Complete Link
- Strengths
  - Less susceptible to noise and outliers
- Limitations
  - Biased towards spherical clusters



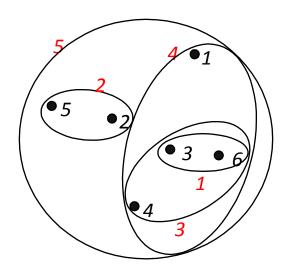
### Ward's method



- Ward's method or Ward's minimum variance method
- The proximity between two clusters is measured in terms of the increase in SSE that results from merging the two clusters
  - At each step, merge the pair of clusters that leads to minimum increase in total inter-cluster variance after merging.
  - Similarly to k-Means, tries to minimize the sum of square distances of points from their cluster centroids
- Similar to group average if distance between points is distance squared

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

- Less susceptible to noise and outliers
- Biased towards spherical clusters

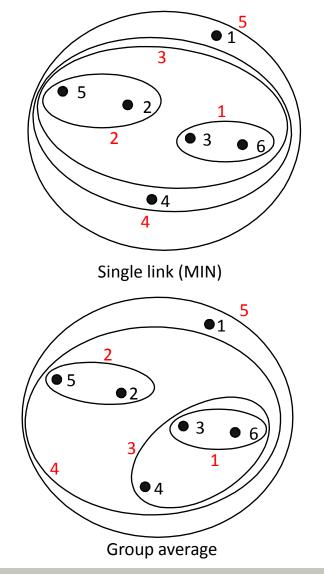


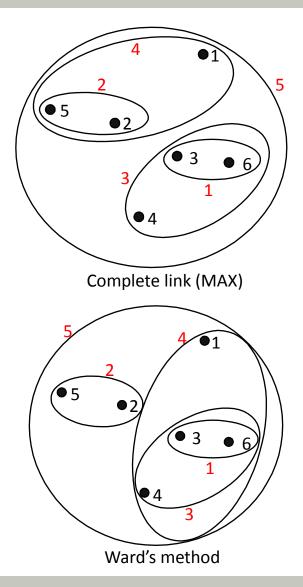
Nested clusters



### **Comparison of the different methods**











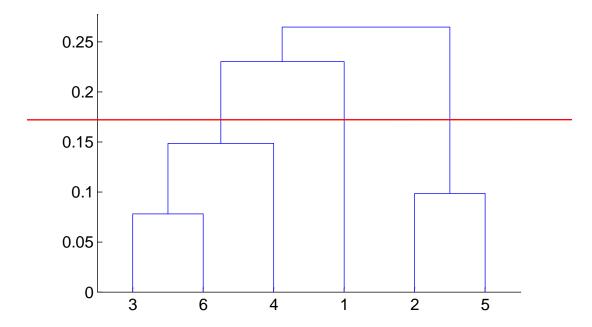
- O(N<sup>2</sup>) space since it uses the proximity matrix.
  - N is the number of points.

- O(N<sup>3</sup>) time in many cases
  - There are N steps and at each step the size, N<sup>2</sup>, proximity matrix must be updated and searched
  - Complexity can be reduced to  $O(N^2 \log(N))$  time for some approaches





- A dendrogram is a tree of clusters.
- A clustering of the data objects is obtained by cutting the dendrogram at the desired level, then each connected component forms a cluster.





### **Hierarchical clustering: overview**



- No knowledge on the number of clusters
- Produces a hierarchy of clusters, not a flat clustering
- A single clustering can be obtained from the dendrogram
- Merging decisions are final
  - Once a decision is made to combine two clusters, it cannot be undone
- Lack of a global objective function
  - Decisions are local, at each step
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise and outliers
  - Breaking large clusters
  - Difficulty handling different sized clusters and convex shapes
- Inefficiency, especially for large datasets



# **Bisecting k-Means**

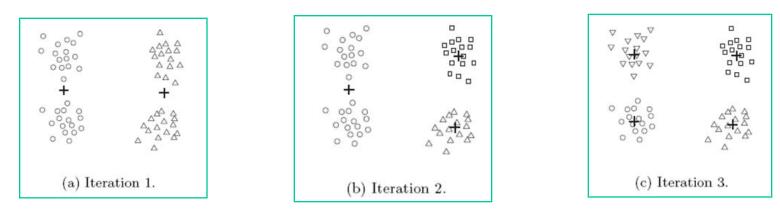


- Hybrid methods: k-Means and hierarchical clustering
- Idea: first split the set of points into two clusters, select one of these clusters for further splitting, and so on, until k clusters.
- Pseudocode:
  - 1. All data constitute one cluster ROOT.
  - 2. The ROOT is partitioned in two clusters, its children, using K-Means for K=2.
  - 3. In each subsequent iteration
    - 2.1. Choose among the leaf clusters the most inhomogeneous one,
    - 2.2. Partition it into two clusters with K-Means, K=2, until K leaf clusters are built.

Which cluster to split?

- e.g., the one with the largest SSE
- e.g., based on SSE and size

• Example:







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# **Density based clustering**



- Clusters are regions of high density surrounded by regions of low density (noise)
- Clustering based on density (local cluster criterion), such as density-connected points
- Major features:
  - Discover clusters of arbitrary shape
  - Handle noise
  - One scan
  - Need density parameters as termination condition
- Several interesting studies:
  - DBSCAN: Ester, et al. (KDD'96)
  - OPTICS: Ankerst, et al (SIGMOD'99).
  - DENCLUE: Hinneburg & D. Keim (KDD'98)
  - CLIQUE: Agrawal, et al. (SIGMOD'98) (more grid-based)

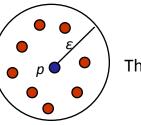




# The notion of density



- Density:
  - Density is measured locally in the Eps-neighborhood (or ε-neighborhood) of each point
  - Density = number of points within a specified radius Eps (point itself included)



The e-neighborhood of p: 9 points

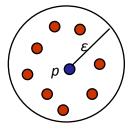
- Density depends on the specified radius
  - In an extreme small radius, all points will have a density of 1 (only themselves)
  - In an extreme large radius, all points will have a density of N (the size of the dataset)



### **DBSCAN basic concepts**



- Consider a dataset D of objects to be clustered
- Two parameters:
  - Eps (or  $\varepsilon$ ): Maximum radius of the neighbourhood
  - MinPts: Minimum number of points in an Eps-neighbourhood of that point
- Eps-neighborhood of a point p in D
  - N<sub>Eps</sub>(p): {q belongs to D | dist(p,q) <= Eps}</p>



The Eps-neighborhood of p





• Let D be a dataset. Given a radius parameter Eps and a density parameter MinPts we can distinguish between:

- Core points

A point is a core point if it has more than a specified number of points (MinPts) within a specified radius Eps, i.e.,:

 $|N_{Eps}(p)=\{q \mid dist(p,q) \le Eps \}| \ge MinPts$ 

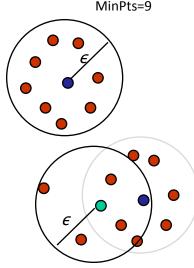
- These are points that are at the interior of a cluster

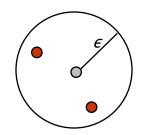
#### - Border points

A border point has fewer than MinPts within Eps, but it is in the neighborhood of a core point

– Noise points

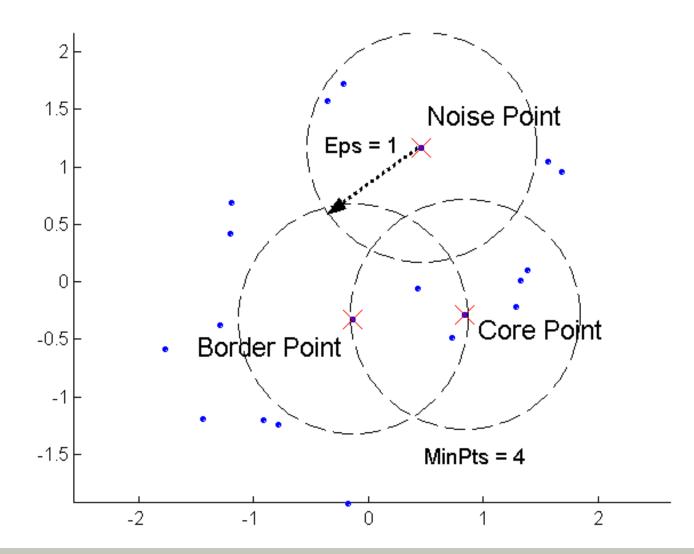
not a core point nor a border point.







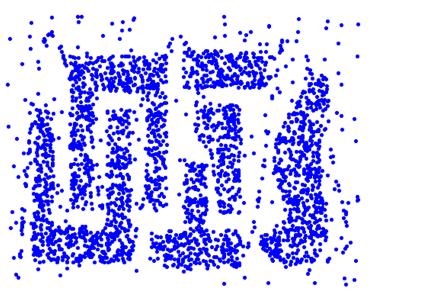


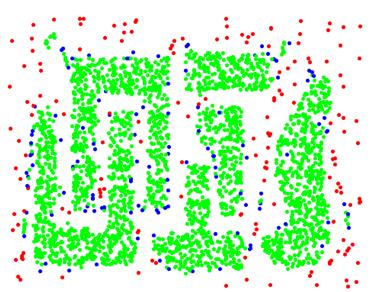




### **Core, Border and Noise points**







Original points

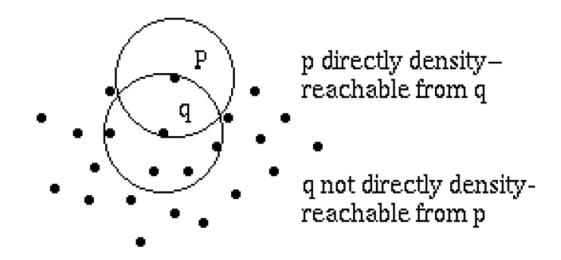
Point types: core, border and noise



# **Direct reachability**



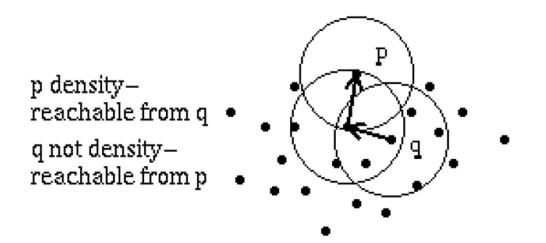
- Directly density-reachable: A point *p* is directly density-reachable from a point *q* w.r.t. *Eps, MinPts* if
  - p belongs to  $N_{Eps}(q)$
  - q is a core point, i.e.,:  $|N_{Eps}(q)| \ge MinPts$







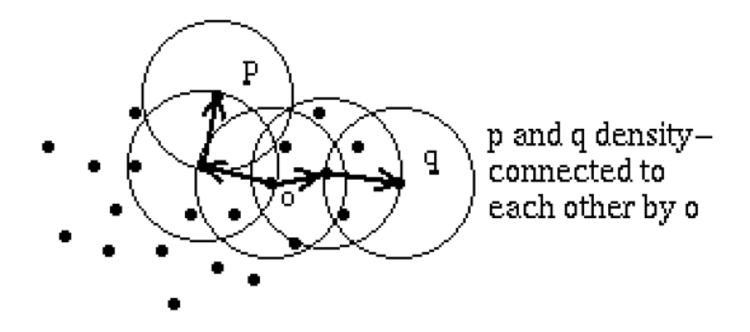
- Density-reachable:
  - A point *p* is density-reachable from a point *q* w.r.t. *Eps, MinPts* if there is a chain of points  $p_1, ..., p_n, p_1 = q, p_n = p$  such that  $p_{i+1}$  is directly density-reachable from  $p_i$







- Density-connected
  - A point p is density-connected to a point q w.r.t. Eps, MinPts if there is a point o such that both, p and q are density-reachable from o w.r.t. Eps and MinPts



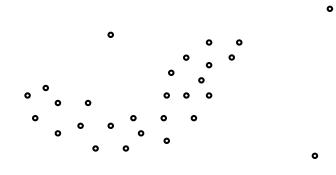


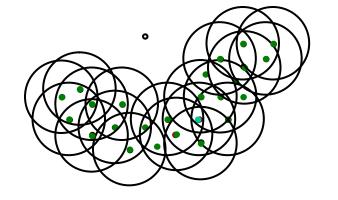


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• A cluster is a maximal set of density-connected points







# **DBSCAN** algorithm



- Arbitrary select a point *p*
- Retrieve all points density-reachable from *p* w.r.t. *Eps* and *MinPts*.
- If *p* is a core point, a cluster is formed.
- If *p* is a border point, no points are density-reachable from *p* and DBSCAN visits the next point of the database.
- Continue the process until all of the points have been processed.



# DBSCAN pseudocode I





#### **DBSCAN pseudocode II**



```
ExpandCluster(DB, StartObject, ClusterId, Eps, MinPts): Boolean
seeds:= RQ(StartObjekt, Eps);
if |seeds| < MinPts then // StartObject is not a core object
    StartObject.ClId := NOISE;
    return false;
else // else: StartObject is a core object
    forall o ∈ seeds do o.ClId := ClusterId;
   remove StartObject from seeds;
   while seeds ≠ Empty do
        select an object o from the set of seeds;
        Neighborhood := RQ(o, Eps);
         if /Neighborhood | ≥ MinPts then // o is a core object
            for i from 1 to /Neighborhood/ do
                p := Neighborhood.get(i);
                 if p.ClId in {UNCLASSIFIED, NOISE} then
                    if p.ClId = UNCLASSIFIED then
                       add p to the seeds;
                   p.ClId := ClusterId;
                end if;
            end for;
         end if;
        remove o from the seeds;
    end while;
end if
return true;
```



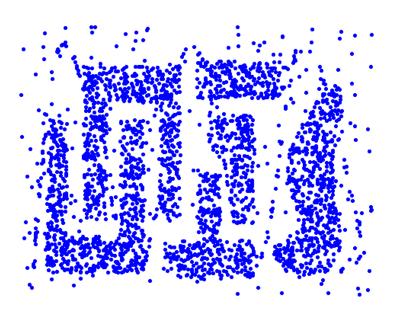


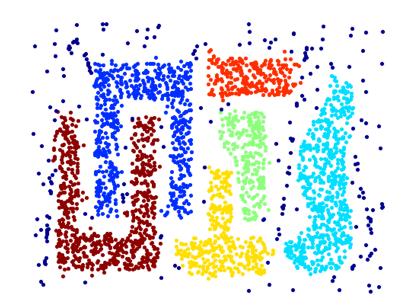
- For a dataset D consisting of n points, the time complexity of DBSCAN is O(n x time to find points in the Eps-neighborhood)
- Worst case O(n<sup>2</sup>)
- In low-dimensional spaces O(nlogn);
  - efficient data structures (e.g., *kd-trees*) allow for efficient retrieval of all points within a given distance of a specified point



### When DBSCAN works well?







**Original points** 

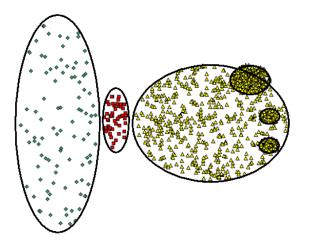
Clusters

- Resistant to noise
- Can handle clusters of different shapes and sizes



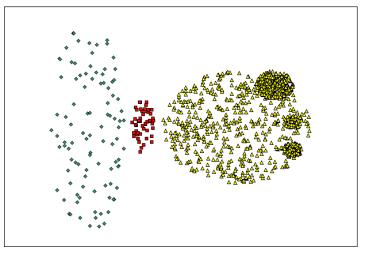
### When DBSCAN does not work well?



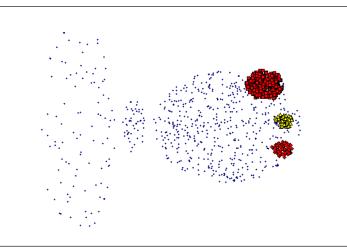


**Original points** 

- Varying densities
- High-dimensional data



(MinPts=4, Eps=9.75).



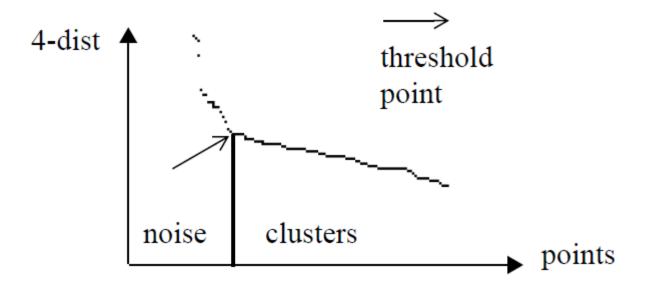
(MinPts=4, Eps=9.92)



# **DBSCAN: determining Eps and MinPts**



- Idea is that for points in a cluster, their k<sup>th</sup> nearest neighbors are at roughly the same distance
- Noise points have the k<sup>th</sup> nearest neighbor at farther distance
- So, plot sorted distance of every point to its k<sup>th</sup> nearest neighbor







#### We will discuss OPTICS next time ....





- Introduction
- A categorization of major clustering methods
- Hierarchical methods
- Density based methods
- Grid based methods (next lecture)
- Model-based methods (next lecture)
- Things you should know
- Homework/tutorial



### Things you should know



- Hierarchical methods
  - Agglomerative, divisive
  - Cluster comparison measures
- Bisecting k-Means
- Density based methods
  - DBSCAN



# Homework/ Tutorial



#### **Tutorial:** Tutorial this Thursday on clustering

#### Homework:

- Try hierarchical clustering in Weka, Elki
- Implement your own hierarchical clusterer
  - Try the different cluster similarity measures
- Try density based clustering in Elki, Weka
- Implement your own DBSCAN
  - Experiment with different Eps, MinPts parameters

#### **Suggested reading:**

- Tan P.-N., Steinbach M., Kumar V., Introduction to Data Mining, Addison-Wesley, 2006 (Chapter 8).
- Han J., Kamber M., Pei J. Data Mining: Concepts and Techniques 3rd ed., Morgan Kaufmann, 2011 (Chapter 10)