

# Lecture Notes to Big Data Management and Analytics Winter Term 2018/2019

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# Course Logistics

- **Course website:**  
[http://www.dbs.ifi.lmu.de/cms/studium\\_lehre/lehre\\_master/bigdata1819/index.html](http://www.dbs.ifi.lmu.de/cms/studium_lehre/lehre_master/bigdata1819/index.html)
- **Registration for course & exams via:**  
<https://uniworx.ifi.lmu.de/?action=uniworxCourseWelcome&id=1011>
- **Organization:**
  - Lecture: Prof. Dr. Matthias Schubert
  - Assisting: Daniyal Kazempour, Evgeniy Faerman
- **Exam:** 02.10.2018 14:00-16:00 in M218/A240 (main building)

Component	When	Where	Starts at
Lecture	Tue, 13.00 - 16.00 h	Room S 004 (Schellingstr. 3)	16.10.2018
Tutorial 1	Wed, 16.00 - 18.00 h	Room D Z007 (HGB)	24.10.2018
Tutorial 2	Wed, 18.00 - 20.00 h	Room D Z007 (HGB)	24.10.2018
Tutorial 3	Thu, 16.00 - 18.00 h	Room D Z007 (HGB)	26.10.2018
Tutorial 4	Thu, 14.00 - 16.00 h	Room D Z007 (HGB)	26.10.2018

# What is Data Analytics and AI?

- Foundations of Data Analytics and AI
- Drivers of modern Data Science
- The Knowledge Discovery Process
- Big Data Management
- Typical Data Mining Tasks
- Deep Learning
- Artificial Intelligence and Data Analytics
- Reinforcement Learning

# Foundations: Prediction and AI

## ***How to make decisions?***

- What do you know about the current situation ?
- What are your options ?
- Which option is the best?
- How many decisions do I have to make until reaching my goal?

## ***Problems:***

- Parts of your current situation might be unknown or not modeled
- Considering all options is often not possible
- Considering all possible impacts of choosing an option is often not possible.

# Foundations: Data Analytics and AI

## **Uncertain situation:**

- Impact of fracking to ground water
- True population of a species

## **Uncertain impacts :**

- What would be the impact of grants for renewables in Alberta?
- What are the long term effects of fracking/oil sand usage?

## **Considering all options:**

- Which kinds of grants and funds should be provided?
- What are the newest technical solutions?

# Foundations: Data Analytics and AI

So where does data analytics and AI help?

- Modelling uncertain situations and results (Data Analysis)
  - Predict latent situation parameters
  - Predict uncertain outcomes
- Consider possible long-term impacts of decisions (both)
- Develop strategies for achieving long-term goals (AI)

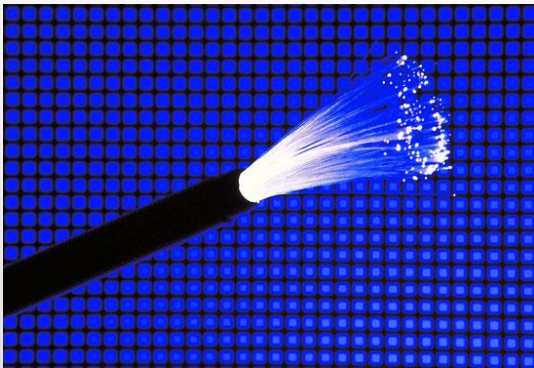
# Foundations: Data Analytics

- Statistics (ca. 1663 /some claim even 5 century B.C.)
- Neural Computing (ca. 1943)
- Artificial Intelligence (ca. 1955)
- Machine Learning (ca. 1959)
- Pattern Recognition (ca. 1990 Begriff 1950)
- Data Mining and Knowledge Discovery (ca. 1996)



# Drivers of Modern Data Sciences

- Preconditions to Big Data Analytics and modern AI:
- Internet and broadband connections: allowed to publish information easily, access information from a huge amount of sources
- Data Storage: hard drives became larger and cheaper. SSDs make background storage faster. Larger/faster main memory
- Mobile devices: collect personal and spatial data



<http://www.ubergizmo.com/2013/01/china-policy-demands-new-residences-have-fiber-optic-connections/>

Big Data Management and Analytics



<http://blog.rentacomputer.com/2012/09/18/dont-ever-lose-your-data-again-with-a-storage-server-rental/>



# Drivers of Modern Data Sciences

- Cloud computing: distributed computations on thousands of commodity machines
- Commodity GPUs: dedicated numerical processing power Cheaper sensors/camera: affordable monitoring
- IoT and sensors: monitoring installations and environments
- RC and autonomous mobile units: UAVs, rovers,...



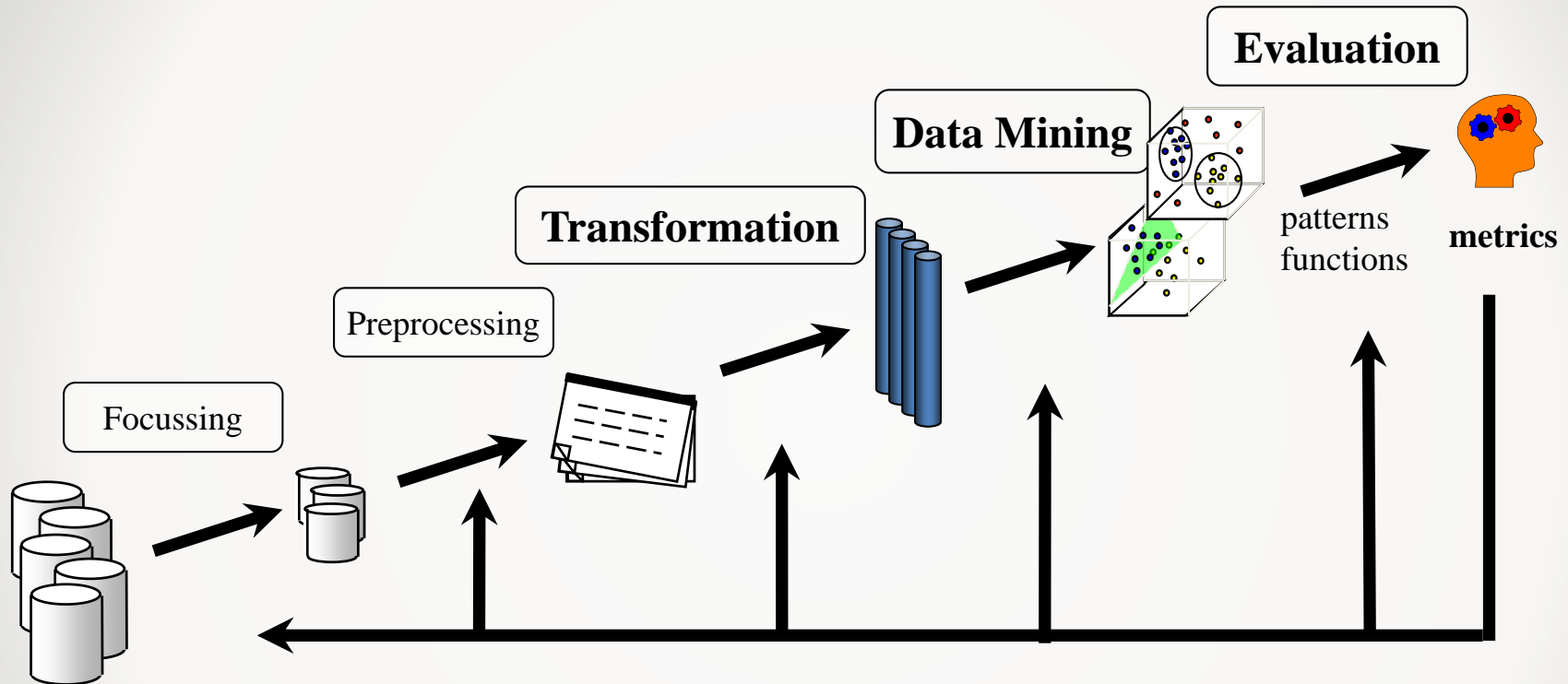
# Drivers of Modern Data Sciences

- Impacts on data analytics and AI:
- more data: complex problems become feasible:
  - **before:** available samples only allowed simple models
  - **now:** complex models can be trained because sample sets become huge (several millions+)
- more computational power:
  - **before:** complex models did not finish training
  - **now:** models with several thousand parameters on millions of samples are possible
- scalability:
  - **before:** predictors were done for dedicated cases
  - **now:** building personalized models for millions of cases is possible

# Summary

- Some applications already worked out fine centuries before.
- A lot of ideas were created in the 1950 with the first computers, but did not work out.
- Recent breakthroughs in classical problems
  - Image processing
  - Speech recognition
  - Automatic translation
  - AI for board games (e.g. AlphaGo)
- New possibilities and tasks due to:
  - more available data
  - complex prediction networks

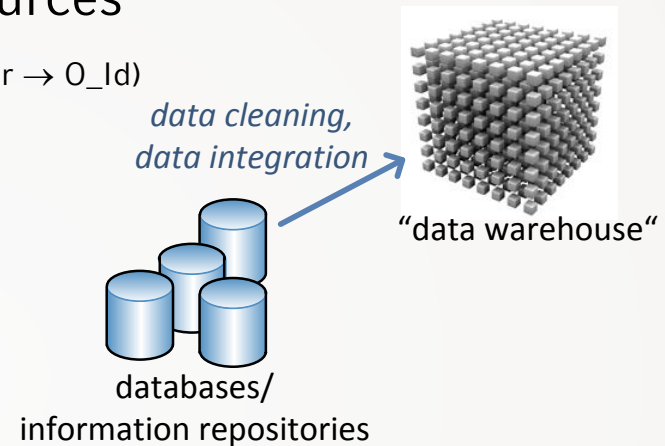
# The Knowledge Discovery Process



- Knowledge Discovery is the technical process of knowledge generation
- process is iterative: If results are not satisfying, change the process and try again. (change parameters, more data, different data representations, a simpler goal,..)

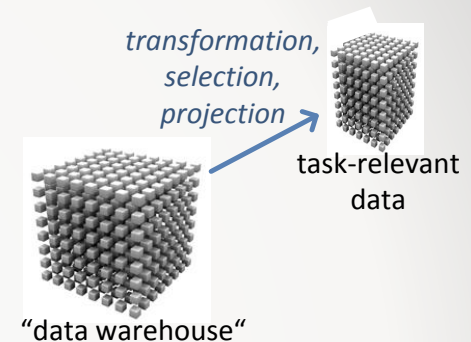
# Data Cleaning and Integration

- ...may take 60% of effort
- integration of data from different sources
  - mapping of attribute names (e.g. C\_Nr  $\rightarrow$  O\_Id)
  - joining different tables  
(e.g. Table1 = [C\_Nr, Info1]  
and Table2 = [O\_Id, Info2]  $\Rightarrow$   
JoinedTable = [O\_Id, Info1, Info2])
- elimination of inconsistencies
- elimination of noise
- computation of Missing Values (if necessary and possible)
- fill in missing values by some strategy (e.g. default value, average value, or application specific computations)



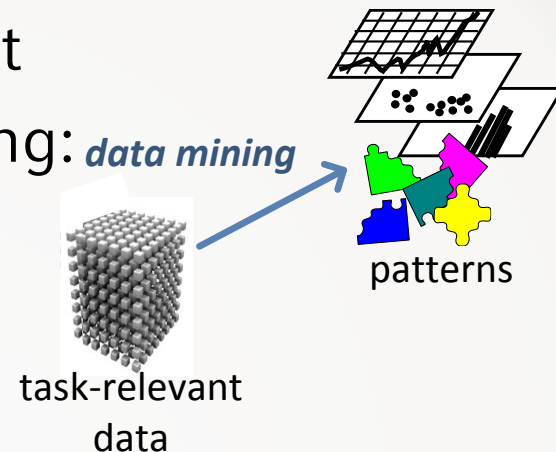
# Focusing on Task-Relevant Data

- Find useful features, dimensionality/variable reduction, invariant representation
- creating a target data set
- selections
  - Select the relevant tuples/rows from the database tables (e.g., sales data for the year 2001)
- projections
  - Select the relevant attributes/columns from the database tables (e.g., "id", "date" "amount" from (Id, name, date, location, amount))
- transformations, e.g.:
  - normalization (e.g., age:[18, 87]  $\rightarrow$  n\_age:[0, 100])
  - discretization of numerical attributes (e.g., amount:[0, 100]  $\rightarrow$  d\_amount:{low, medium, high})
  - computation of derived tuples/rows and derived attributes
  - aggregation of sets of tuples ( e.g., total amount per months )
  - new attributes ( e.g., diff = sales current month – sales previous month )



# Basic Data Mining Tasks

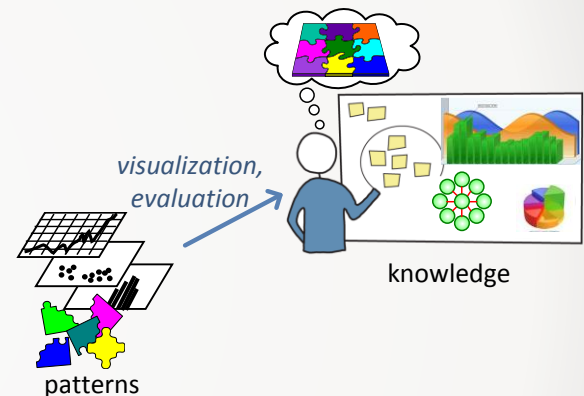
- searching for patterns of interest
- choosing functions of data mining:
  - Clustering
  - Classification
  - Frequent Patterns
  - Other methods
    - outlier detection
    - sequential patterns
    - trends and analysis of changes
    - methods for special data types, e.g., spatial data mining, web mining
    - ...
- choosing the mining algorithm(s)





# Evaluation and Visualization

- pattern evaluation and knowledge presentation:  
Visualization, transformation, removing redundant patterns, etc.
- integration of visualization and data mining
  - data visualization
  - data mining result visualization
  - data mining process visualization
  - Interactive visual data mining
- different types of 2D/3D plots, charts and diagrams are used, e.g.: Box-plots, trees, X-Y-Plots, parallel coordinates
- use of discovered knowledge



# Data Management

- **more data** causes **more** handling **problems**:
- data from foreign sources usually has no clear structure (what does a number mean, how is the information related)  
=> data exploration to find out what is there?
- data integration data from different sources (integrate once all vs. on demand integration)
- how to structure the data (data variety)
- when is data changed/updated (data volatility)
  - streaming data (data arrives constantly)
  - batch data (data arrives in large bulks)
- selecting and manipulating data should be easy
- data quality must be addressed (missing, synchronization, errors, e.t.c.) (data veracity)

# Data Management

handling data volume:

**Small data:** (data fits into the main memory)

- file system: csv-files, excel files, arff
- read everything from file into memory
- manipulate data in memory (e.g. excel,python)

**Medium data:** (data fits on machine but not into memory)

- database systems, files
- read only necessary part of the data (replace data in memory)
- manipulate data on disk (e.g. SQL queries, temporary views)

**Big data:** (data does not fit on one machine)

- NoSQL databases, distributed file systems (e.g. Cassandra,HDFS)
- Manipulate data using cloud frame work (e.g. map reduce, Spark)

# What else is Big Data?

## **Business Perspective: A new business model**

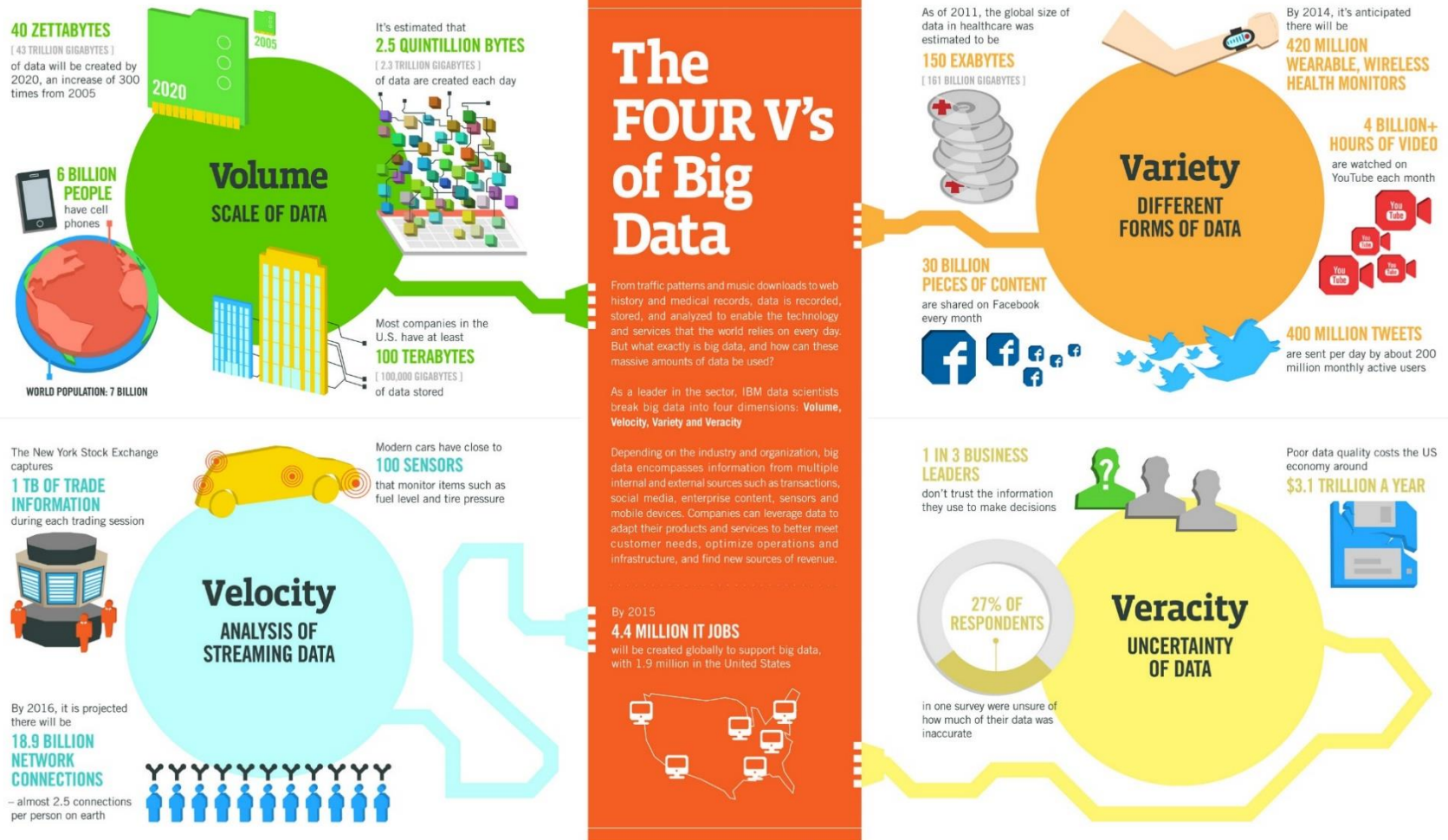
### **=> People pay with data**

- e.g., Facebook, Google, Twitter:
  - use service => provide data
  - data is used for target advertisement
  - (you pay indirectly)
- e.g., Amazon:
  - pay service + give data
  - sells data and uses data to improve service

# Four V's of Big Data

- **Volume:** integrated data from many sources
  - volume on disk
  - number of instances or features
- **Velocity:** data is changing/new data is arriving
  - sensors constantly produce data
  - communication is constantly going on
- **Variety:** not all data is the same
  - data can have different structures:  
vectors, sequences, graphs, tensors
  - different sources rely on different formats
- **Veracity:** the meaning of the data is unsecure
  - inputs may be noisy, manipulated or misinterpreted
  - consider data objects as samples not facts

# Four V's of Big Data



Sources: McKinsey Global Institute, Twitter, Cisco, Gartner, EMC, SAS, IBM, MEPTec, QAS

IBM



# Alternative Definitions

Literature does not agree upon the # of Vs defining Big Data

## Examples:

- **Laney 2001**

Laney D. 3D data management: controlling data volume, velocity, and variety, META Group, Tech. Rep. 2001. <http://blogs.gartner.com/doug-laney/files/2012/01/ad949-3D-Data-Management-Controlling-Data-Volume-Velocity-and-Variety.pdf>.

talks about 3 Vs: volume, velocity, and variety

- **later in Van Rijmenam 2014 and Borne 2014**

van Rijmenam M. Why the 3v's are not sufficient to describe big data, BigData Startups, Tech. Rep. 2013.

<http://www.bigdata-startups.com/3vs-sufficient-describe-big-data/>.

it is pointed out that 3Vs are insufficient.

In addition to volume, velocity, and variety, further 7 Vs are identified: veracity, validity, value, variability, venue, vocabulary, and vagueness

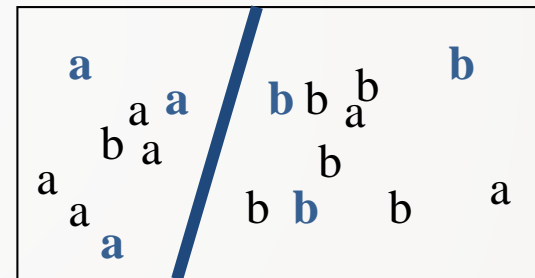


# Classification

- Class labels are known for a set of “training data”:  
Find models/functions/rules (based on attribute values of the training examples) that
  - describe and distinguish classes
  - predict class membership for “new” objects

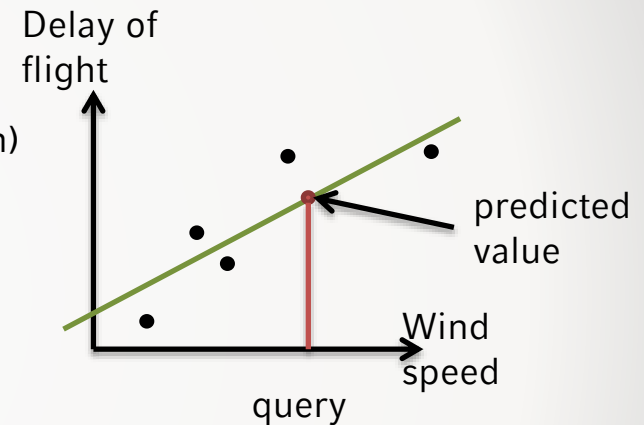
- Applications

- image classification
- document categorization
- land usage classification from arial images

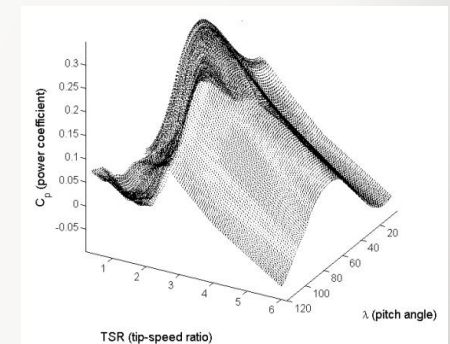


# Prediction

- numerical output values are known for a small set of “training data”
- find models/functions (based on attribute values of the training examples) that
  - describe the numerical output values of the training data (Major method for prediction is regression)
  - predict the numerical value for “new” objects



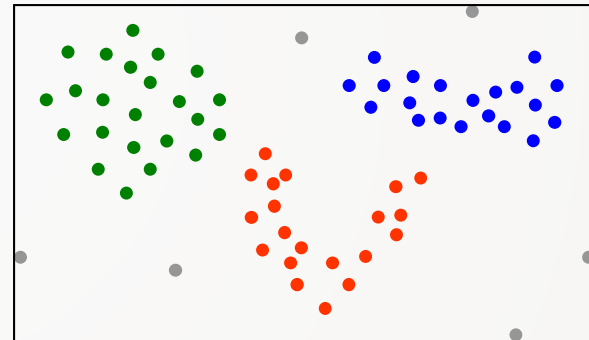
- applications
  - build a model of the housing values, which can be used to predict the price for a house in a certain area
  - build a model of an engineering process as a basis to control a technical system
  - ..



Wind turbine

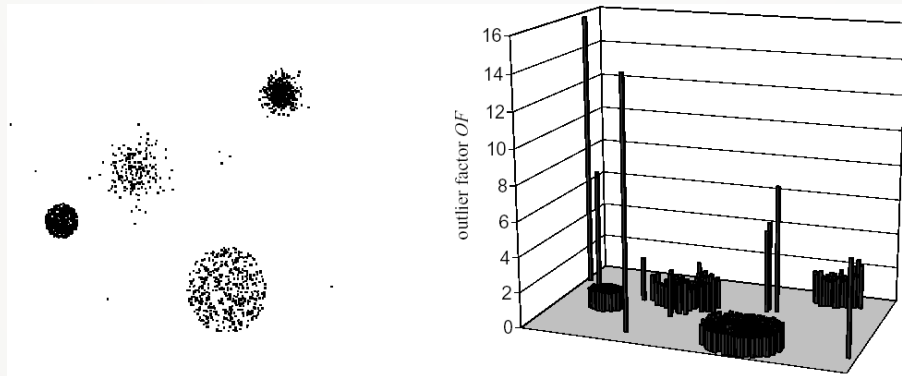
# Clustering

- class labels are unknown:  
group objects into sub-groups (clusters)
  - similarity function (or dissimilarity function = distance)  
to measure similarity between objects
  - objective: “maximize” intra-class similarity and  
“minimize” interclass similarity
- applications
  - customer profiling/segmentation
  - document or image collections
  - web access patterns
  - ...



# Outlier Detection

- find data which are uncommon in the given distribution (e.g. measuring errors, critical system conditions, network intrusion, DNS-Attacks to Servers etc.)
- model what is “normal” to the given data distribution:
  - models should be accurate for common cases
  - models might contain varying levels of assumption (kNN-based vs. Statistical Process)
- everything which isn't normal w.r.t. to the model is an outlier?



# Frequent Itemset Mining

- find frequent patterns in transaction databases
  - Frequently co-occurring items in the set of transactions (*frequent itemsets*): indicate correlations or causalities

Transaction ID	Items Bought
2000	A,B,C
1000	A,C
4000	A,D
5000	B,E,F

- applications:
  - market-basket analysis
  - cross-marketing
  - catalog design
  - also used as a basis for clustering, classification
  - association rule mining: Determine correlations between different itemsets

## Examples:

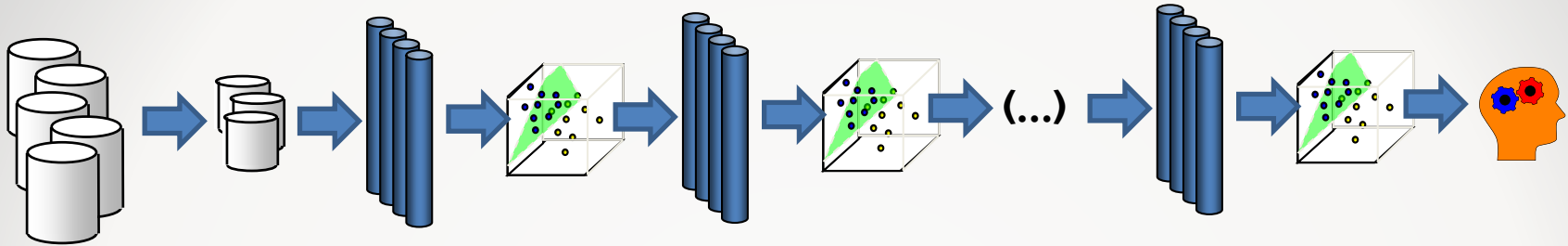
$\text{buys}(x, \text{"diapers"}) \rightarrow \text{buys}(x, \text{"beers"})$  [support: 0.5%, confidence: 60%]

$\text{major}(x, \text{"CS"}) \wedge \text{takes}(x, \text{"DB"}) \rightarrow \text{grade}(x, \text{"A"})$  [support: 1%, confidence: 75%]

# other types of Analysis

- Trends and Evolution Analysis
- Sequential Patterns (find re-occurring sequences of events)
- Spatial Data Mining
  - spatial outlier prediction and clustering
  - spatial prediction
  - trajectory analysis
- Graph Mining:
  - link prediction
  - community detection
  - network centrality
- methods for special data types, and applications e.g.,
  - Natural Language Processing
  - Web Mining
  - Bio-KDD
  - . . .

# Deep Learning



- often a KDD Process involves several transformation and learning task
- combining multiple learners increases the quality

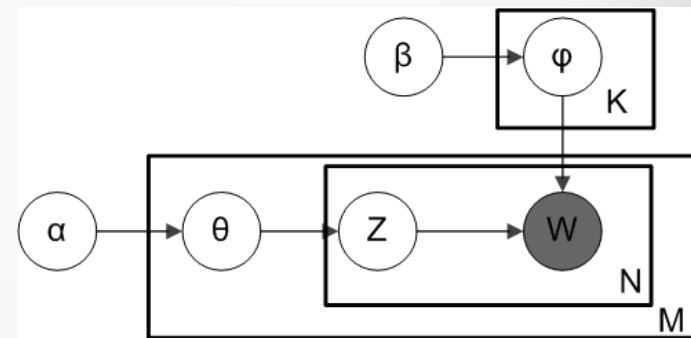
⇒ Deep Architectures

- integrate data transformation and model training (input raw data -> output target variables)
- joint optimization (instead of training each step separately)



# Deep Learning

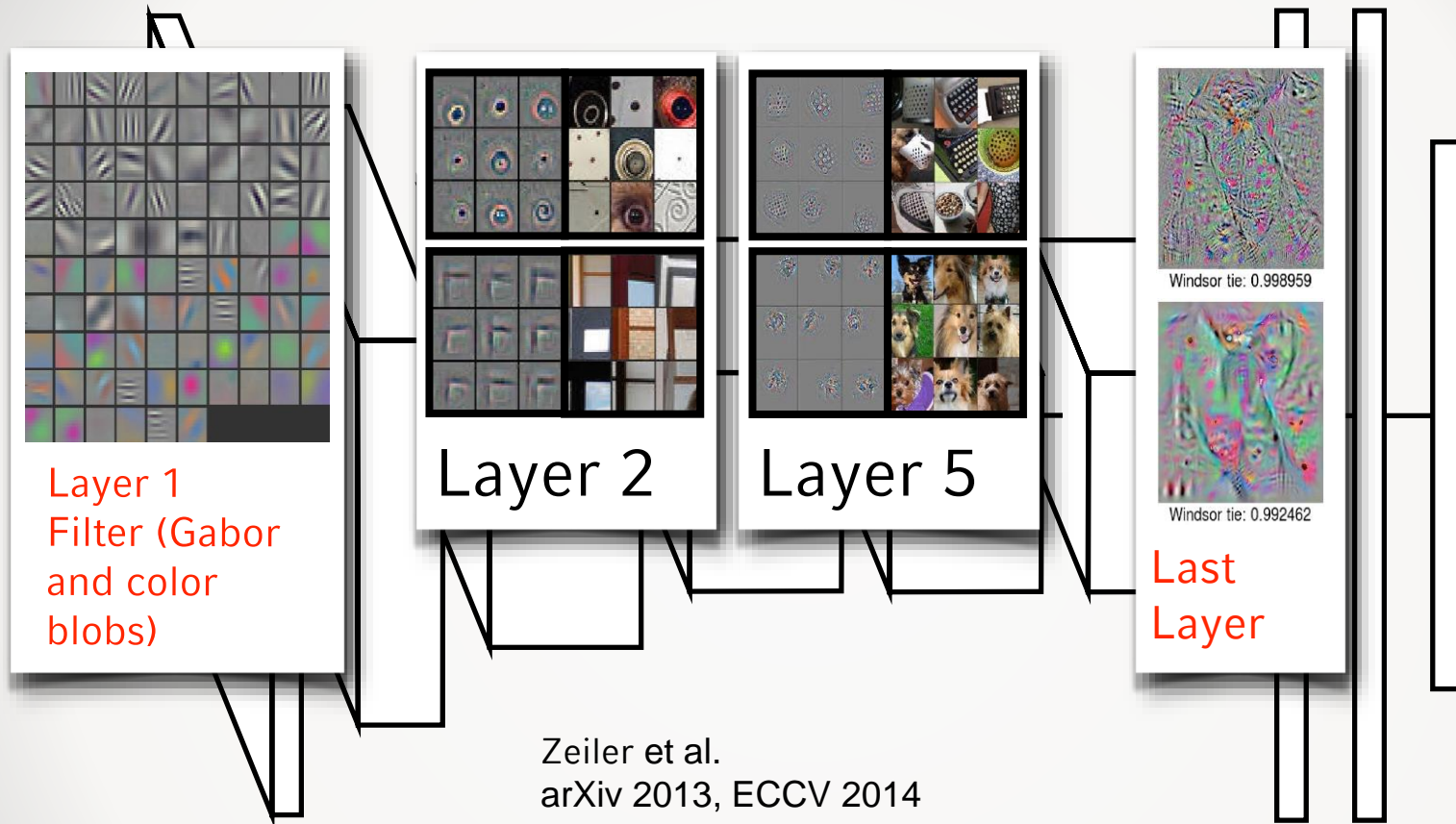
- paradigms for modelling the connection between raw data to abstract results:
- artificial neural networks:
  - connect multiple functions  $f_n(f_{n-1}(f_{n-2}(\dots(f_1(x))\dots))) = y$  (each output is the input of the next step)
  - training by minimizing a loss function  $L(f_n(\dots(f_1(x))\dots), y)$
  - optimization is done by gradient descent
- statistical graphical models
  - generative Bayesian models
  - compute the posterior  $p(y|x, \theta)$
  - training by Gibbs Sampling,...



# example: Image Recognition

- **Conventional Imaging:** Imaging Pipeline handcrafted to a the problem (develop function and chain them)
- **Current Development:** Use Convolutional and Deep Neural Networks on the Raw Pixel data
- Strong performance increase in object recognition
- **Applications:**
  - search engines and data management
  - autonomous driving and robotics
  - remote sensing
  - surveillance tasks
- Works on excessive amount of data and usually requires a lot of Hardware (e.g. GPU computers) for training









# Convolutional NN for Image Recognition



**Gabor filter:** linear filters used for edge detection with similar orientation representations to the human visual system

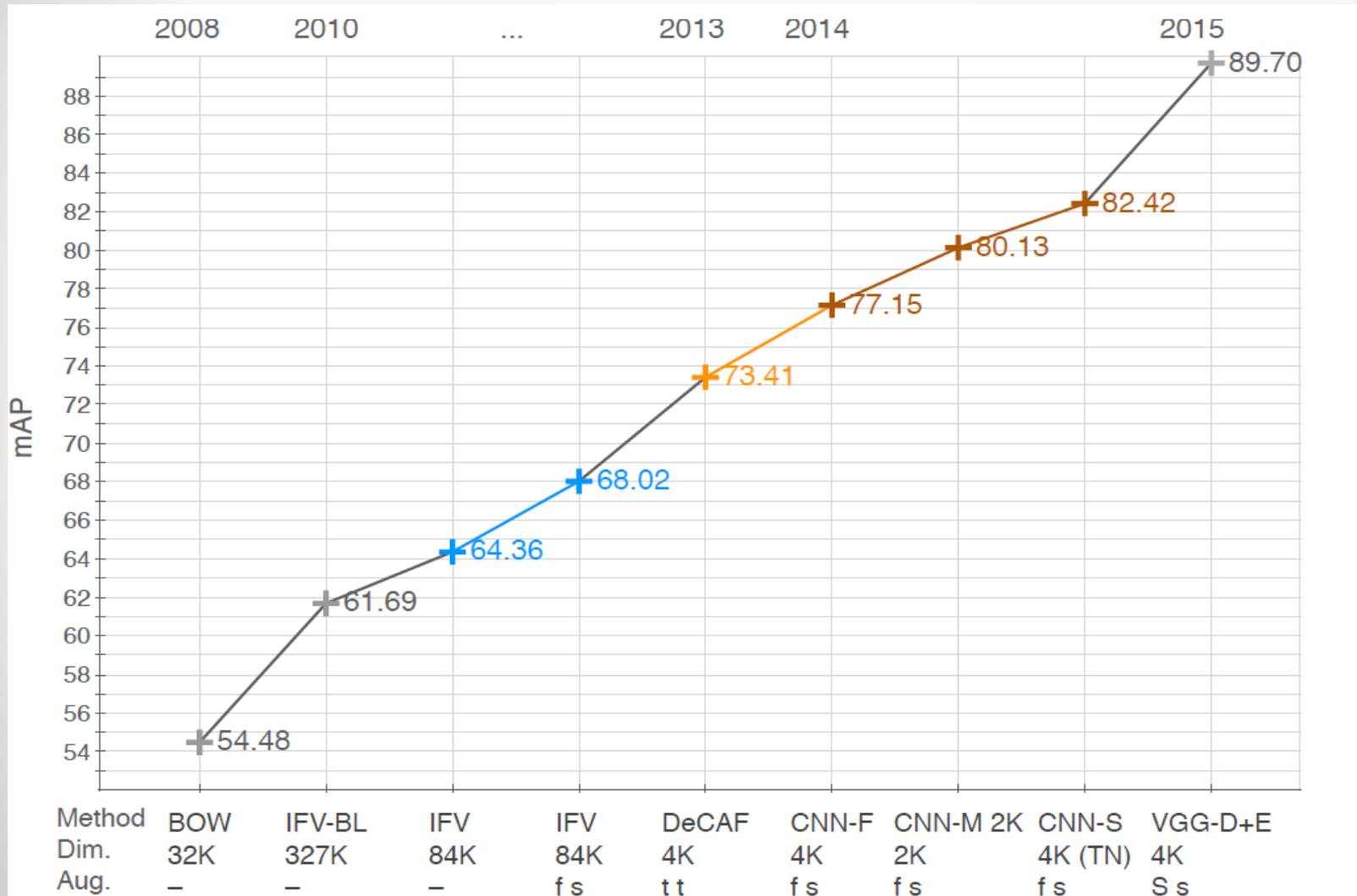
slide credit Jason Yosinski

# LeNet5 (Winner ImageNet competition)

			
<b>mite</b>	<b>container ship</b>	<b>motor scooter</b>	<b>leopard</b>
<div> <div></div> <div>mite</div> <div>black widow</div> <div>cockroach</div> <div>tick</div> <div>starfish</div> </div>	<div> <div></div> <div>container ship</div> <div>lifeboat</div> <div>amphibian</div> <div>fireboat</div> <div>drilling platform</div> </div>	<div> <div></div> <div>motor scooter</div> <div>go-kart</div> <div>moped</div> <div>bumper car</div> <div>golfcart</div> </div>	<div> <div></div> <div>leopard</div> <div>jaguar</div> <div>cheetah</div> <div>snow leopard</div> <div>Egyptian cat</div> </div>
			
<b>grille</b>	<b>mushroom</b>	<b>cherry</b>	<b>Madagascar cat</b>
<div> <div></div> <div>convertible</div> <div>grille</div> <div>pickup</div> <div>beach wagon</div> <div>fire engine</div> </div>	<div> <div></div> <div>agaric</div> <div>mushroom</div> <div>jelly fungus</div> <div>gill fungus</div> <div>dead-man's-fingers</div> </div>	<div> <div></div> <div>dalmatian</div> <div>grape</div> <div>elderberry</div> <div>ffordshire bullterrier</div> <div>currant</div> </div>	<div> <div></div> <div>squirrel monkey</div> <div>spider monkey</div> <div>titi</div> <div>indri</div> <div>howler monkey</div> </div>

# Evolution of Performance

## PASCAL VOC-2007





## other directions in Deep Neural Networks

- Recurrent Neural Networks: e.g. long short-term memory
  - models long term dependencies in time series
  - used in speech, text and signal processing
    - (e.g. automatic translation and chat bots)
- Autoencoders: learn compact representations
- Generative Adversarial Networks (GANs): build data generator for based on observed examples
- Deep Dreams: visualize intermediate results to make image detection better understandable
- ...

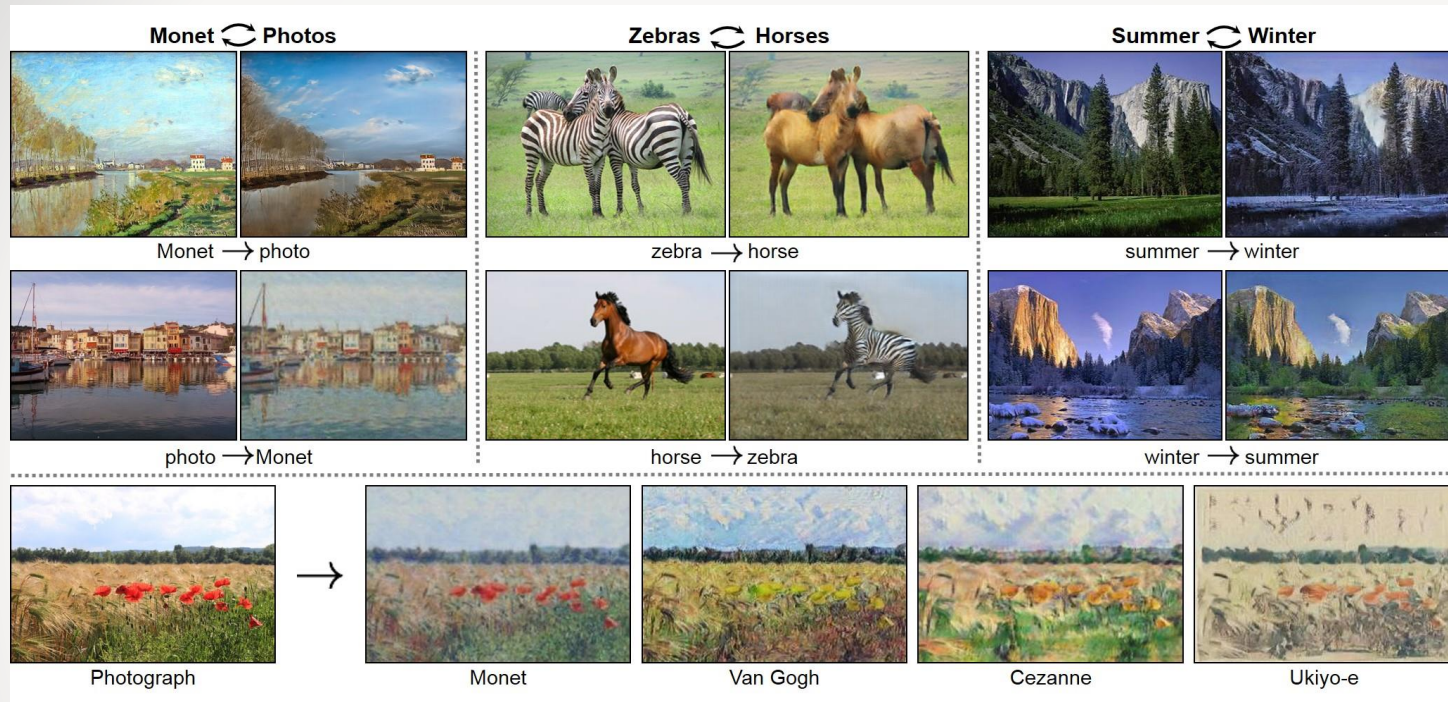
# example: Generative Adversarial Networks



<https://medium.com/@ageitgey/abusing-generative-adversarial-networks-to-make-8-bit-pixel-art-e45d9b96cee7>



# Example: Image Fusion



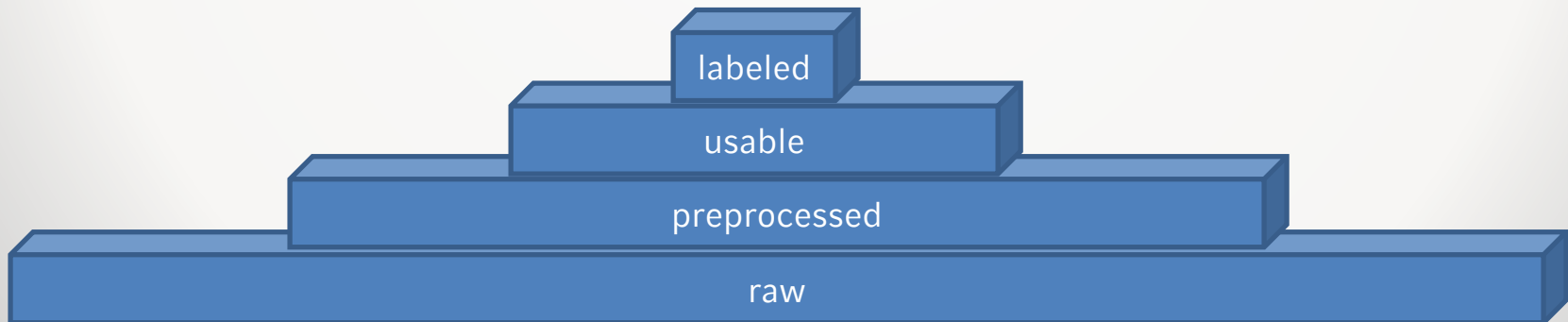
Jun-Yan Zhu\*, Taesung Park\*, Phillip Isola, and Alexei A. Efros. "Unpaired Image-to-Image Translation using Cycle-Consistent Adversarial Networks", in IEEE International Conference on Computer Vision (ICCV), 2017.

# Artificial Intelligence and Data Analytics

- AI is an extremely broad subject within CS:
  - **tasks:** reasoning, problem solving, knowledge representation, planning, learning, natural language processing, perception, motion and manipulation, social intelligence, creativity, general intelligence
- ⇒ some major overlap to machine learning and data analytics
- for this talk, I will focus on the following aspects:
  - **analytics:** predict unknown values and abstract from given data (What will happen?)
  - **artificial intelligence:** (here: strong focus on planning) find the best strategy to optimize a goal (What should I do?)

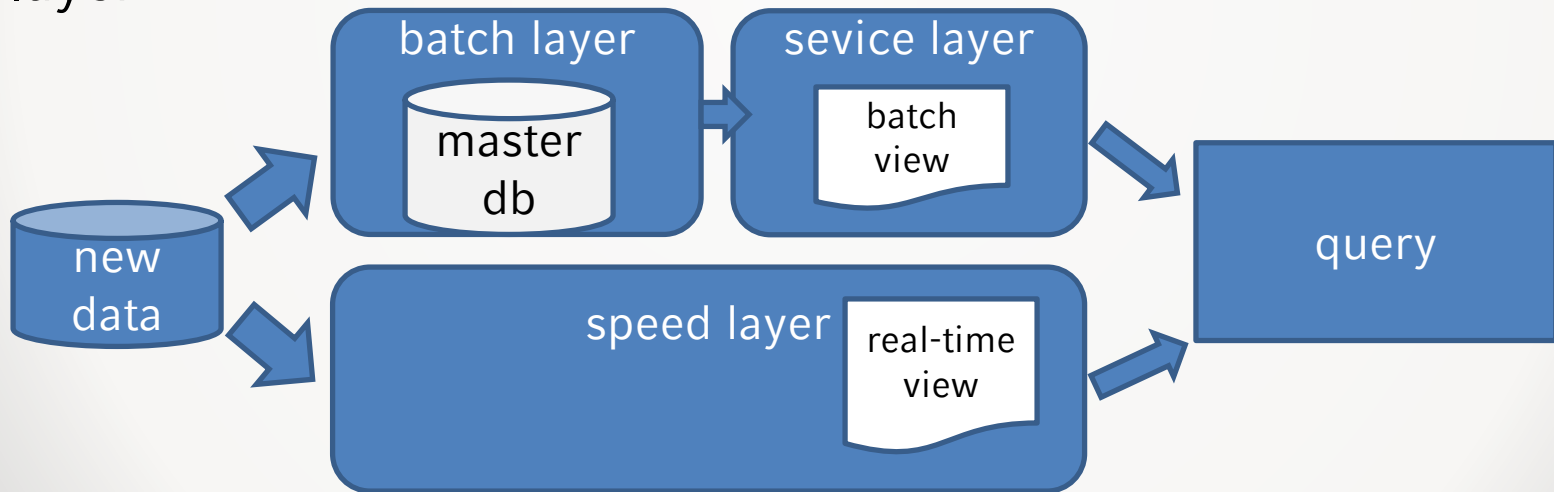
# The data pyramid

- raw data is often big
  - in selection and preprocessing data shrinks
  - for complex tasks high-quality data is often still small (e.g. not enough labels, noise, irrelevant, too high resolution)
- ⇒ Big Data systems often found in the first steps of the of the KDD process where scalability and efficiency play a role



# The Lambda Architecture

- never change/delete data, store original and transformed data
- distinguish between speed and batch layer
  - speed layer: indexes batch view for interactive access
  - batch layer: breaks down all data to batch views
  - serving layer: high frequency update/latest data
- any query can be answered by combination service and speed layer



# Course Contents

- Data Science: The Big Picture
- NoSQL Systems
- Hadoop / HDFS / MapReduce
- Apache Spark
- Data Streams & Streaming Methods
- Apache Flink
- Stream Analytics
- Text Data
- High-Dimensional Data
- Graph Data

**Volume**

**Velocity**

**Variety**

# Literature

- This course is mainly based on a mixture of existing external lectures, Surveys, Papers and Reports on Big Data
- There is NO, or better, I'm not aware of a single book or script that is equivalent to this course (and addresses all issues discussed in this course)
- Since Big Data is a quite new and hot topic, standards and basic concepts are quite dynamic => The Web is a very appropriate source of relevant information
- External lectures basically used for this course:
  - Big Data: Donald Kossmann & Nesime Tatbul, Systems Group ETH Zurich - <http://www.systems.ethz.ch/node/217>
  - Mining of Massive Datasets: Jure Leskovec, Anand Rajaraman, Jeff Ullman, Stanford University - <http://www.mmds.org>
- Further material will appear at our web page (check for updates during the course / open to further suggestions!)