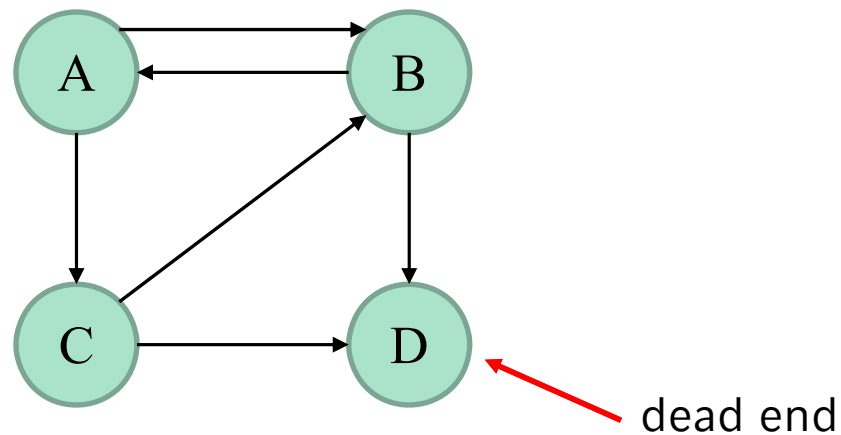


Big Data Management and Analytics Assignment 12

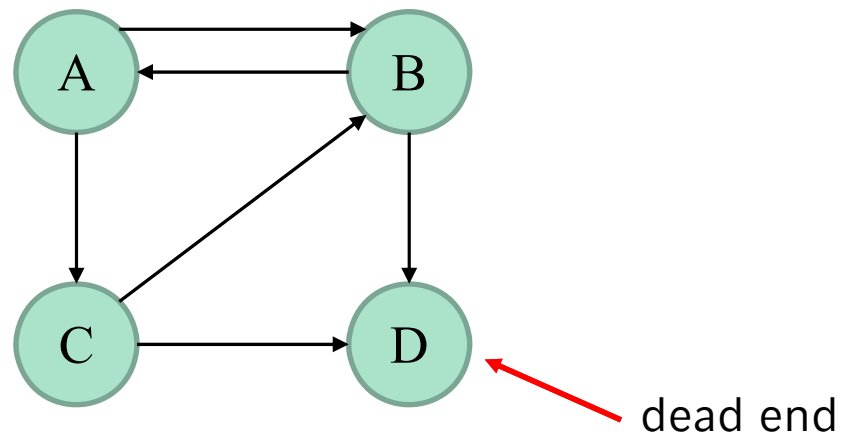
- a) Explain how the PageRank algorithm avoids to get stuck in a „dead end“.

What is a „dead end“?

→ Pages which do not have any outgoing link



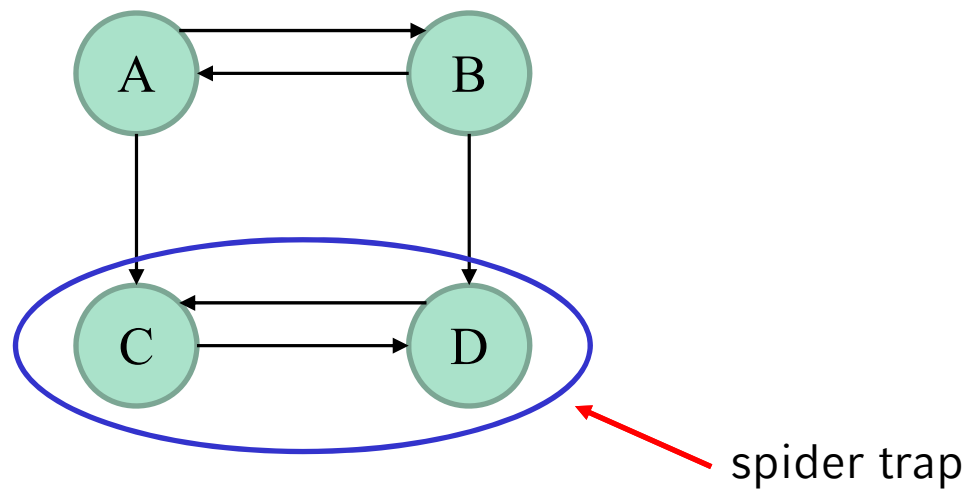
- a) Explain how the PageRank algorithm avoids to get stuck in a „dead end“.
- PageRank avoids getting trapped in such „dead ends“ by randomly surfing on any other page → Teleport
 - Let n be the number of pages in the graph. The probability to surf on a specific page is $1/n$
 - In the graph below, being trapped in D, the next pages A,B,C or D itself can be visited with a probability of $1/4$



- a) Explain how the PageRank algorithm avoids to get stuck in a „dead end“.

What is a „spider trap“?

→ All outgoing links of a group of pages are **within** the group

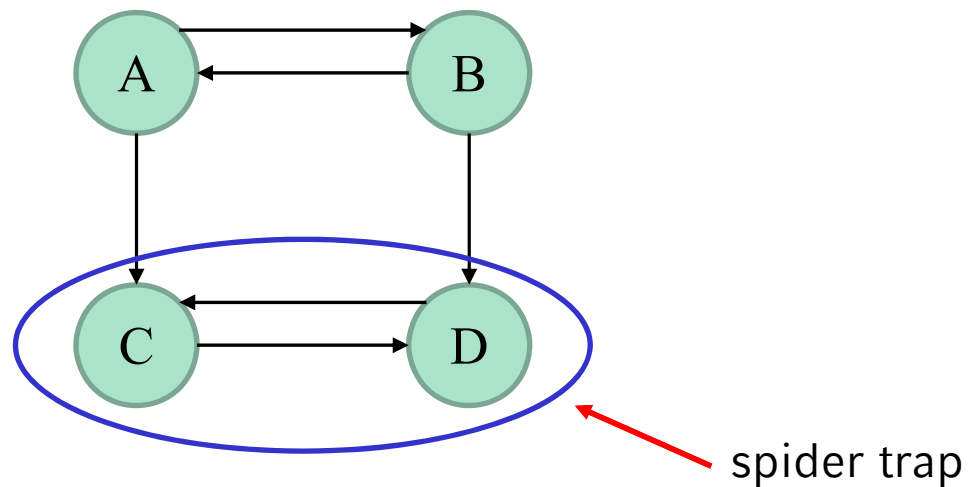


- a) Explain how the PageRank algorithm avoids to get stuck in a „dead end“.

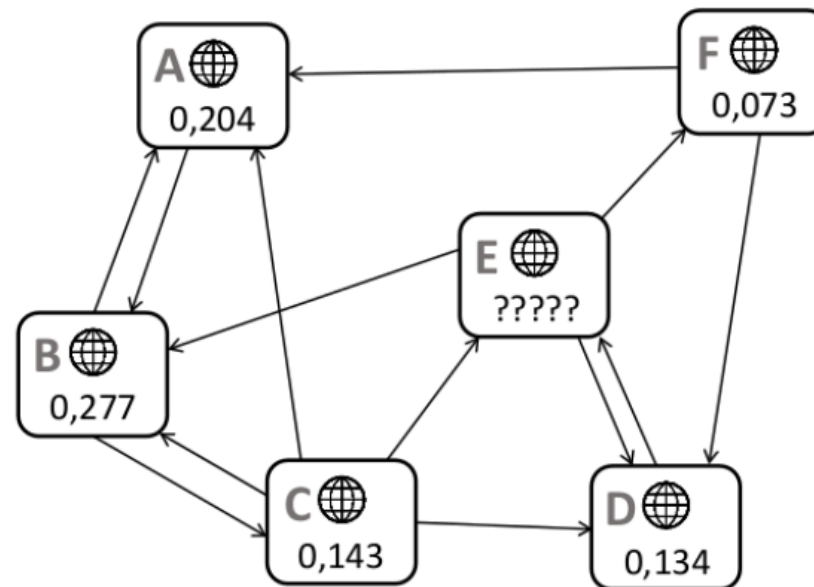
How can a spider trap being avoided?

→ Follow a link with a probability of β

→ Teleporting randomly to any page is done with a probability of $(1 - \beta)$

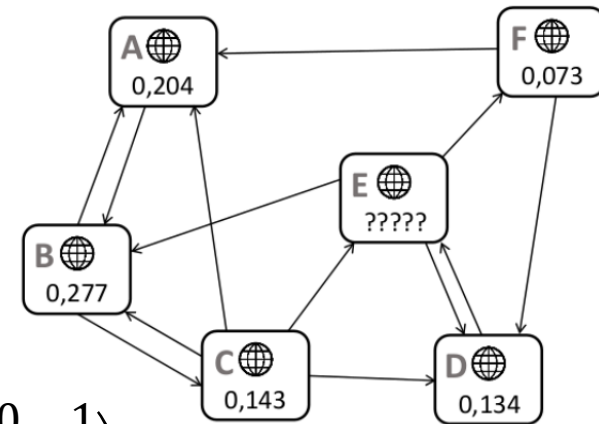


b) Given the graph below, compute ist Google Matrix with $\beta = 0.85$



b) Given the graph below, compute ist Google Matrix with $\beta = 0.85$

1. Create the adjacency matrix A and A^T



$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 & 0 \end{pmatrix}$$

$$A^T = \begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

b) Given the graph below, compute its Google Matrix with $\beta = 0.85$

2. Create a matrix M by norming A^T

$$A^T = \begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

$$M = \begin{pmatrix} 0 & 1/2 & 1/4 & 0 & 0 & 1/2 \\ 1 & 0 & 1/4 & 0 & 1/3 & 0 \\ 0 & 1/2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/4 & 0 & 1/3 & 1/2 \\ 0 & 0 & 1/4 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1/3 & 0 \end{pmatrix}$$

b) Given the graph below, compute ist Google Matrix with $\beta = 0.85$

2. Create a matrix M by norming A^T

$$M = \begin{pmatrix} 0 & 1/2 & 1/4 & 0 & 0 & 1/2 \\ 1 & 0 & 1/4 & 0 & 1/3 & 0 \\ 0 & 1/2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/4 & 0 & 1/3 & 1/2 \\ 0 & 0 & 1/4 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1/3 & 0 \end{pmatrix}$$

- This matrix is already real, non-negative and its columns fulfill the stochastic property
- In case of a dead end these properties would not hold
- \rightarrow a column would be zero \rightarrow All values of that column would be set to $1/6$

b) Given the graph below, compute ist Google Matrix with $\beta = 0.85$

3. Compute the Google matrix $G = \beta \cdot M + \frac{1-\beta}{n} \cdot \mathbf{1}$

$$0.85 \cdot \begin{pmatrix} 0 & 1/2 & 1/4 & 0 & 0 & 1/2 \\ 1 & 0 & 1/4 & 0 & 1/3 & 0 \\ 0 & 1/2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1/4 & 0 & 1/3 & 1/2 \\ 0 & 0 & 1/4 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1/3 & 0 \end{pmatrix} + (1 - 0.85) \begin{pmatrix} 1/6 & \dots & 1/6 \\ \vdots & \ddots & \vdots \\ 1/6 & \dots & 1/6 \end{pmatrix} =$$

b) Given the graph below, compute ist Google Matrix with $\beta = 0.85$

3. Compute the Google matrix $G = \beta \cdot M + \frac{1-\beta}{n} \cdot \mathbf{1}$

$$= \frac{1}{60} \cdot \begin{pmatrix} 0 & 25.5 & 12.75 & 0 & 0 & 25.5 \\ 51 & 0 & 12.75 & 0 & 17 & 0 \\ 0 & 25.5 & 0 & 0 & 0 & 0 \\ 0 & 0 & 12.75 & 0 & 17 & 25.5 \\ 0 & 0 & 12.75 & 51 & 0 & 0 \\ 0 & 0 & 0 & 0 & 17 & 0 \end{pmatrix} + \frac{1}{60} \begin{pmatrix} 1.5 & \dots & 1.5 \\ \vdots & \ddots & \vdots \\ 1.5 & \dots & 1.5 \end{pmatrix} =$$

b) Given the graph below, compute ist Google Matrix with $\beta = 0.85$

3. Compute the Google matrix $G = \beta \cdot M + \frac{1-\beta}{n} \cdot \mathbf{1}$

$$= \frac{1}{60} \cdot \begin{pmatrix} 1.5 & 27 & 14.25 & 1.5 & 1.5 & 27 \\ 52.5 & 1.5 & 14.25 & 1.5 & 18.5 & 1.5 \\ 1.5 & 27 & 1.5 & 1.5 & 1.5 & 1.5 \\ 1.5 & 1.5 & 14.25 & 1.5 & 18.5 & 27 \\ 1.5 & 1.5 & 14.25 & 52.5 & 1.5 & 1.5 \\ 1.5 & 1.5 & 1.5 & 1.5 & 18.5 & 1.5 \end{pmatrix}$$

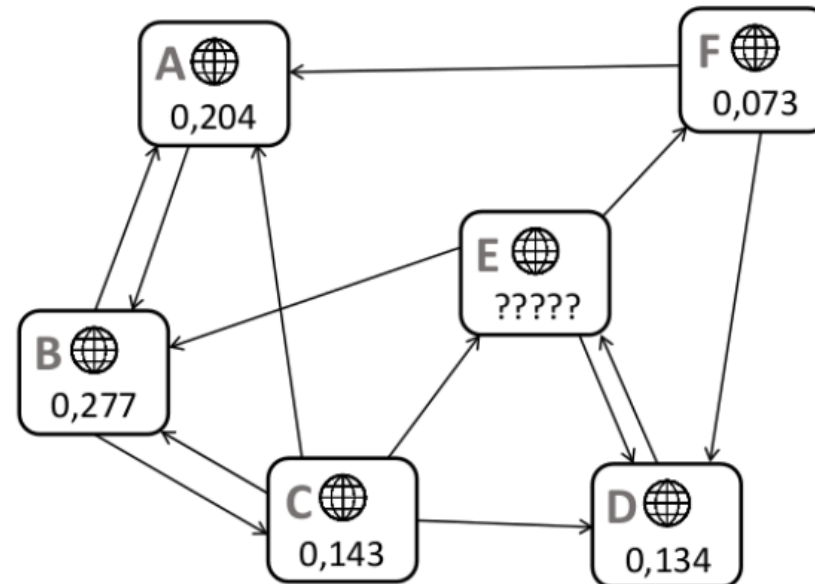
- c) How can the actual PageRank values be computed by using the Google Matrix?
- The Google matrix has the stochastic property \rightarrow There exists an eigenvector of G with the eigenvalue 1
 - Looking at the eigenvalue problem $G \cdot x = x$, vector x is a stochastic vector which consists of the PageRank values
 - For getting the eigenvector x_i to the corresponding eigenvalue λ_i we can solve the following equation system: $(G - \lambda_i \mathbf{E}) = 0$
 - In our case $\lambda_i = 1$, thus we need to compute $(G - \mathbf{E}) = 0$ in order to get the eigenvector

c) How can the actual PageRank values be computed by using the Google Matrix?

- Solve the following equation system $(G - E) = 0$:

$$\begin{pmatrix} -0.975 & 0.450 & 0.238 & 0.025 & 0.025 & 0.450 & | & 0.000 \\ 0.000 & -0.571 & 0.451 & 0.047 & 0.331 & 0.429 & | & 0.000 \\ 0.000 & 0.000 & -0.605 & 0.064 & 0.293 & 0.383 & | & 0.000 \\ 0.000 & 0.000 & 0.000 & -0.943 & 0.462 & 0.662 & | & 0.000 \\ 0.000 & 0.000 & 0.000 & 0.000 & 0.376 & -0.873 & | & 0.000 \\ 0.000 & 0.000 & 0.000 & 0.000 & 0.000 & 0.000 & | & 0.000 \end{pmatrix}$$

- d) Given the graph as seen below, compute the missing PageRank value of node E by using the PageRank equation



- d) Given the graph as seen below, compute the missing PageRank value of node E by using the PageRank equation

$$PR_E = \frac{1 - \beta}{n} + \beta \sum_{i \rightarrow E} \frac{PR_i}{d_i}$$

$$PR_E = \frac{0.15}{6} + 0.85 \left(\frac{0.143}{4} + 0.134 \right)$$

$$PR_E = 0.169$$

d) Given the graph as seen below, compute the missing PageRank value of node E by using the PageRank equation

- Alternatively it can also be computed by using the equation system in (c):

	A	B	C	D	E	F	
A	-0.975	0.450	0.238	0.025	0.025	0.450	0.000
B	0.000	-0.571	0.451	0.047	0.331	0.429	0.000
C	0.000	0.000	-0.605	0.064	0.293	0.383	0.000
D	0.000	0.000	0.000	-0.943	0.462	0.662	0.000
E	0.000	0.000	0.000	0.000	0.376	-0.873	0.000
F	0.000	0.000	0.000	0.000	0.000	0.000	0.000

$$0.376 \cdot PR_E + (-0.873) \cdot PR_F = 0$$

$$0.376 \cdot PR_E + (-0.873) \cdot 0.073 = 0$$

$$PR_E = \frac{0.873 - 0.073}{0.376}$$

$$PR_E = 0.169$$